

ConFrancisco CHINA MAIL



Being the Fourth Report of Progress on Preparations for the Fifty-First World Science Fiction Convention

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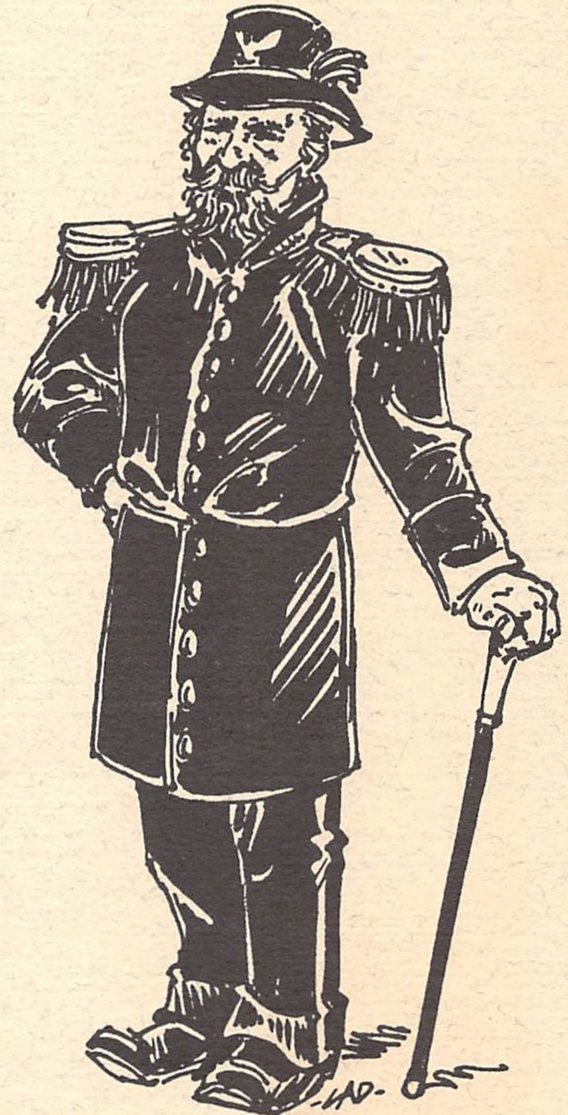
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**Official Emperor Norton
Etiquette Guide Inside--
Dont Miss It!**



Hey Sue, We Made It!

Terry--How are we Doln'?

MagiCon

The 50th Worldcon!

September 3 - 7, 1992
Orlando, Florida

Membership Information

Attending Membership

\$85.00 until September 30, 1991

\$95.00 until March 31, 1992

\$110.00 until July 15, 1992

Supporting Membership

\$25.00 until July 15, 1992

Children's Membership

\$45.00 until March 31, 1992

\$55.00 until July 15, 1992

(All prices are in U.S. funds)

(International orders should be paid by cashiers check or money order payable in US Funds.)

For more information write

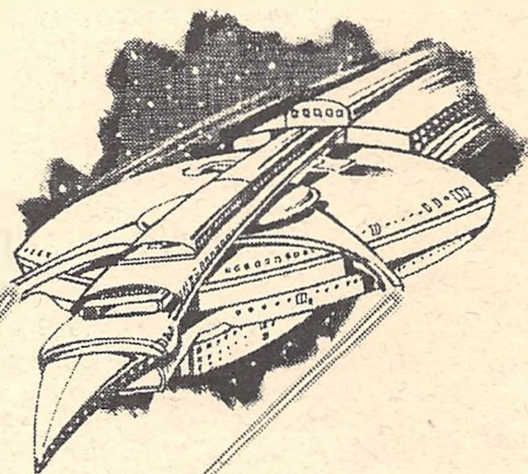
MagiCon

P.O. Box 621992

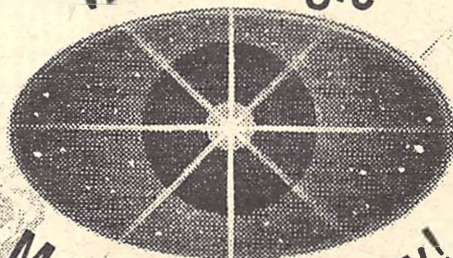
Orlando, FL 32862-1992

Or call

(407)859-8421



Where Magic



Meets Technology!

Main Venue
**Orange County
Convention and
Civic Center**

Headquarters Hotel
The Peabody Hotel

Other Hotels
**The Clarion Plaza
The Quality Inn Plaza**

Guests of Honor
Professional

Jack Vance

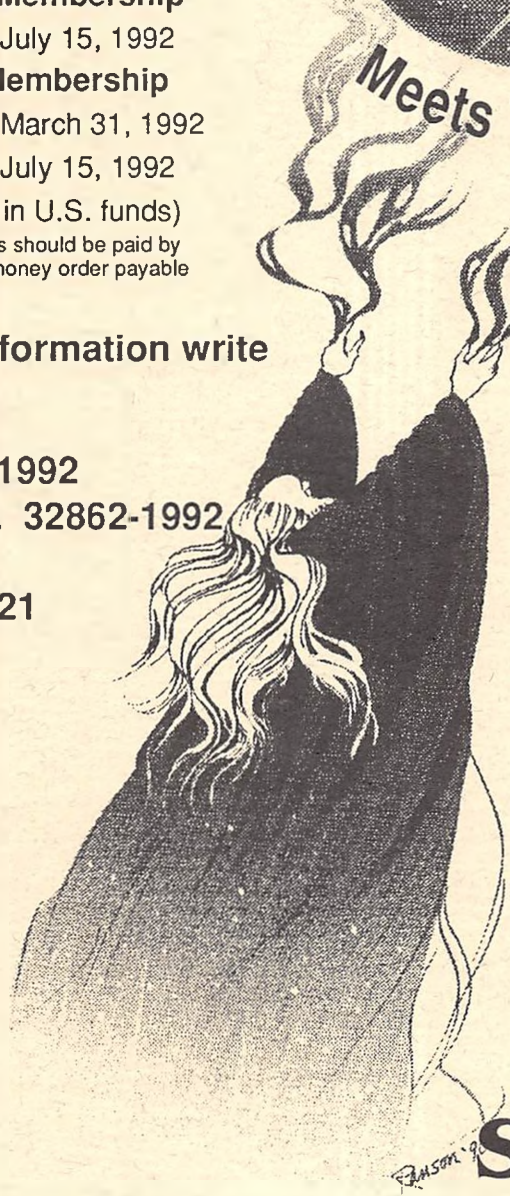
Vincent DiFate

Fan

Walter A. Willis

Toastmaster

Spider Robinson



RAMSON '92

Honored Guests

Larry Niven

wombat

jan howard finder

Mark Twain

Dead Guest of Honor

Alicia Austin

Tom Digby

Guy Gavriel Kay

Master of Ceremonies

ADDRESSES:

ConFrancisco

712 Bancroft Road, Suite 1993
Walnut Creek, CA 94598
(510) 945-1993 FAX (510) 945-8705
Compuserve: 71750,3150
Internet: confrancisco@tgv.com

Addresses for the other seated Worldcons:

Magicon

PO Box 621992
Orlando, FL 32862

Conadian

PO Box 2430
Minnipeg, MB R3C 4A7
Canada

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Stephen Boucher
GPO Box 580D
Melbourne,
Victoria, Australia 3001
Phone: +61 3 280 0111

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Netherlands 1186 WH

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United Kingdom

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523 1-5-11
Inaba, Higashi-Osaka
578 Osaka, Japan
Phone: 0729-64-5039
FAX: 0729-66-6053

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Page 24 Steve Stiles
Page 31 Ruth Thompson
Page 32 Alan Hunter

The *San Francisco China Mail and Flying Dragon* was a real Chinese-Language newspaper published in San Francisco around the year 1857.

recd. 7/16/92

MEMBERSHIP INFORMATION

Membership Types	Attending	Supporting	Conversion from Supporting to Attending	Non-Human
Jan 1 - Sep 30, 1992	\$85	\$25	\$60	\$25
Oct 1 - Dec 31, 1992	\$95	\$25	\$70	\$25
Jan. 1, 1993 - March 31, 1993	\$110	\$25	\$85	\$25
April 1, 1993 - July 16, 1993	\$125	\$25	\$100	\$25

Youth Admissions (based in age as of Sep 1, 1993) through September 6, 1993	Kids-in-tow 0 - 8 years	Children 7 - 12 years	Over 12 years
	no charge	\$30	use adult

Supporting members receive all generally-distributed ConFrancisco publications (including the Souvenir Book and any progress reports published after the purchase of the membership), may nominate and vote for the 1993 Hugo Awards, may nominate for the 1994 Hugo Awards, and may (subject to paying an additional voting fee) vote on the 1996 Worldcon site-selection. A supporting member may not attend the convention without converting his or her membership into an attending membership. If you voted on the 1993 site-selection, you are automatically a supporting member of ConFrancisco.

Attending members receive all of the privileges of supporting members, plus the right to attend the convention. Supporting members may convert to attending by paying a conversion fee.

A Kid-in-Tow admission may be issued to a child eight years old or less as of September 1, 1993. Kids-in-Tow must remain in the custody of an Adult Attending member at all times, do not receive publications, and do not have voting rights. Although Kids-in-Tow are free, you will need to register at-con registration if you register any Kids-in-Tow in advance.

A Children's admission may be purchased for a child between the ages

of 7 and 12. Child members may attend programming, but do not receive publications and do not have voting rights. The overlap in ages between Kid-in-Tow and Children is intentional; parents may choose which kind of admission to obtain for their child if the child is 7 or 8 years old. A full Adult Attending membership may be purchased for a child of any age.

Children between the ages of 13 and 17 must purchase an Adult Attending membership. The parent or guardian of a minor attending ConFrancisco is responsible for the minor at all times. For a comprehensive listing of policies regarding minor children attending ConFrancisco, please write to ConFrancisco, Attn: Children's Membership Policies and enclose a self-addressed stamped envelope for reply.

Note: This membership schedule replaces all earlier versions. If you purchased a Children's admission under an older schedule for a child who will actually be a Kid-in-Tow, you may request a refund by writing to ConFrancisco, Attn: Kid-in-Tow Refunds. If possible, please include all relevant information, including copies of receipts/cancelled checks.

Non-human members (animals, inanimate objects which you may want

to have a badge, etc.) must remain in the custody of an attending member at all times, do not receive publications, and do not have voting rights. Proceeds from the sale of non-human memberships will be donated to the WSFS Mark Registration and Protection Committee.

Except for refunds of erroneously-purchased Children's admissions, ConFrancisco memberships are not refundable. They are, however, fully transferable. To transfer a membership, the person who currently owns the membership should send us a letter giving the particulars of the transfer, including the name and address of the person to whom the membership is being transferred. Until July 16, 1993, send transfer requests to ConFrancisco, Attn: Registrar. After July 16, 1993, DO NOT send the transfer letter; instead, the person receiving the membership should bring the transfer letter to convention registration.

At-the Door rates will be announced in PR5.

Checks which are returned to ConFrancisco by the bank for insufficient funds will be assessed a service charge as allowed by law, and the membership(s) purchased with the returned check will be cancelled.

Please make checks **payable to ConFrancisco**. All checks must be drawn on US banks; we can also accept Postal Money Orders as long as they are payable in US currency. All of this means that a check from your local bank will be O.K., just as long as your local bank is a U.S. bank. We can also accept payment by credit card. Just provide the card number, type of card (Visa or MasterCard), and expiration date. If you wish to buy your membership with non-U.S. currency, you can contact one of our agents (see page 3) to determine which currencies can be handled.

World Fantasy Convention '92



October 29 - November 1, 1992

Callaway Gardens Resort at Pine Mountain, Georgia

Guests of Honor:

Michael Bishop
John Farris
Robert Gould
Martin H. Greenberg
Fritz Leiber
Anne McCaffrey

Attending Members include:

JILL BAUMAN
MARION ZIMMER BRADLEY
LOIS MCMASTER BUJOLD
JACK L. CHALKER
DAVID CHERRY
ELLEN DATLOW
L. SPRAGUE DE CAMP
GORDON R. DICKSON
STEPHEN R. DONALDSON
DAVID DRAKE
BILL FAWCETT
JOE HALDEMAN
KATHE KOJA

RICK LIEDER
DON MAITZ
JULIAN MAY
INGRID NEILSON
ANDRE NORTON
JODY LYNN NYE
WAYNE ALLEN SALLEE
ROBERT WEINBERG
F. PAUL WILSON
GENE WOLFE
JANNY WURTS
JANE YOLEN
ROGER ZELAZNY

Attending Memberships: \$100
Supporting Memberships: \$50
Sunday Banquet Tickets: \$30

WFC '92, PO Box 148
Clarkston, Georgia
30021-0148

For additional info, write for a current Progress Report.
Please include a 52¢ stamp for postage.

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Vice Chairman: Peggy Rae Pavlat*
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Benefit Auction: Jan Howard Finder

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"Cheela" Osako (Japan), Christopher O'Shea (UK),
Larry van der Putte (Western Europe)

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Science Fiction Retrospective Exhibits: Gary Louie
History of Fanzines: Developed by Nancy Atherton
History of Worldcons: Bruce Pelz
History of Bidding: Joe Siclari
Portrait Gallery: Christine Valada
Slide History of Costuming: Drew Sanders
Worldwide Fandom: Dirk Bonkes, John Robert
Columbo, Rob Hansen, Waldemar Kenning, Charles
Mohapel, Anthony Paseka, Takumi Shibano

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Division Chief: David Medinnus*
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Dealer's Room: TBA
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Morgan-Jones
Video/Film/Anime: Michael Antonaros
Art Show: Shawn Blanchette

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Deputy Division Chief: Jill Eastlake
Assistants: Robin Pavlosky, Beth Stevens
Events Backstage Department: Cat Devereaux

Events Operations Department: Gary Anderson
Catcher Crew: Gordon Saunders
Events Photos: Danny Low
Official Backstage Photographer: Steve Jacobson
Events Technical Services: Jeff Berry, Janet Moe
Assistant Technical Director: Sue Kulinyi
Technical Liaison: Larry Schroeder
Lighting Coordinator: Dennis Paulson
Video Producer: Deborah Naffziger

Masquerade:

Policies, Judges, Communication:

Janet Wilson Anderson
Operations: Gary Anderson
Backstage: Cat Devereaux
Technical Director: Jeff Berry, Janet Moe
Senior MC: Rick Foss

Other Event Coordinators:

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Karen Willson
Magicon Closing Ceremonies: Steve Saunders
Regency Dance: TBA
Rock Dance: Linda "Kitty" Von Braskat-Crowe
Hall Costume Judging: Leslie Johnson
Time Travellers' Fashion Parade: TBA
Hugos/Awards Ceremonies: TBA
Assistant: Denise Cartwright
Music Programming: Mary Kay Kare
Staff: Bob Laurent

The Inside Story Division

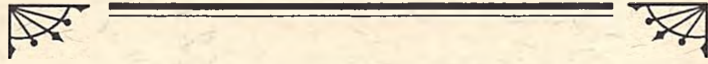
Division Chief: Bobbi Armbruster*
Deputy Division Chief: Sandy Rymer
City Tours: Paul Sinasohn
At-Con Newsletter: Alan Winston
Information Desk: Sandy Rymer
Speaker to Publishers: Beth Zipser

Programming Division

Division Chief: Sarah Goodman*
Deputy Division Chiefs: Spike Parsons
(Administration), Sheila Bostick (Program
Operations), Jim and Laurie Mann (East
Coast Sub-Division)

Senior Division Staff:

Budget/Division APA: Clint Bigglestone
Database: Tom Becker
Office Support: Kerry Ellis
SFWA Liaison: Raymond Feist
ASFA Liaison: David Cherry
Program Designers: Charles J. Divine, Russ "Quazar"
Elliott (Gay/Lesbian Programming), Frank Hummel,
Brad Lyau, Ken Porter, Amy Thompson (Multi/Cross-
Cultural Programming), Kelly Turner (Costuming)
Green Room: Lorelei Manney
Gaming: John Sapienza
Assistant: Anne Merritt
Workshops: Adrienne Foster (Writers' Workshop Manager),



Mark Kreighbaum (Writers' Workshop Staff)
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 Judy Bona, Sandy Cohen, Dan'l Danahey-Oakes,
 Pat Diggs, Michael Enoch, Paul Floriani, Melanie
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 Paxson, Peggy Ranson, Kimberly Rufer-Bach, Dean
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Program Advisors: David Bratman, Howard L.
 Davidson, Rich Dutcher, Jay Freeman, Janice Gelb,
 William Higgins, Jordin Kare, Ben Yalow

Publications Division

Division Chief: Gail Sanders*
 Deputy Division Chief: Vincent Sanders
 Project Designers: Steve and Bobbi Ryals
 Art Solicitation: Teddy Harvia
 Advertising Liaison: Karen Leichel
 Project Managers:
 Souvenir Book: Dr. Evil
 City Guide: Pat Diggs, Russ Elliott
 Progress Reports: Kathryn Daugherty

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 Volunteers: J. Shaun Lyon
 Operations: Robbie Cantor
 Logistics: Gene Hertel
 Handicapped Access: Lee Wygand
 Food Services: Ivy Chun
 The Presidio: John McMahon
 At-Con Office: Michael Wallis
 Staff: Karen Babich, Karen Cooper, Robert
 F. Ihinger Jr., Polly Jo Peterson, Kurt Siegel

WSFS/External Affairs Division

Division Chief: Kevin Standlee*
 1996 Site-Selection: Wilma Meier
 Hugo Administration: David Bratman
 Deputy: Seth Goldberg
 WSFS Business Meeting: John Lorentz
 Internet Liaisons: John "Fuzzface" McMahon, Denise
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 WSFS Mark Protection Committee: Kevin Standlee

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 Georgia "Sasha" Miller, Judy Morman, Gail Sanders,
 Linda "Kitty" Von Braskat-Crowe

Last revised: 5/4/92

*Member of Executive Committee



A TAIL OF TWO FRIENDS



This is a tale of two friends who lived in San Francisco during the wild and wooly days of the Barbary Coast.

These two friends were well known and outstanding in an era when San Francisco celebrated its street characters. They were as famous in their day as television stars are in ours. Their activities were front-page news, especially on slow days. The Board of Supervisors, then, as now, an object of civic curiosity, passed a special law making them exempt from the usual laws governing street dwellers such as themselves.

These two friends were said to be devoted to each other in a way that appealed to 19th century sentimentality. They once helped stop a runaway horse and cart and became instant heroes. Poems were written about them, lithographs featuring them were printed and sold like postcards. They once even appeared on stage in a play called "Life in San Francisco."

When the first of the two died in 1863, he rated a long obituary in the San Francisco Bulletin. When the other died two years later, his obit was written by Mark Twain. This year, San Francisco commemorated these two great citizens-of-the-past by placing a plaque in their honor in a garden at the base of the Transamerica Pyramid. This location was selected because the two friends frequented saloons in the neighborhood, mostly for free lunches.

By the way...

The two friends were named Bummer and Lazarus. They were dogs.

(This story was unashamedly cribbed, plagerized, paraphrased and in every other way stolen from an article written by Carl Nolte that appeared in the *San Francisco Chronicle*.)

FROM THE CHAIR



s the new chair of ConFrancisco, I'd like to take a moment to thank our members for the support and help you've provided during this difficult time. Terry Biffel's unexpected death was a blow to the ConFrancisco committee, but we've continued to work while we figured out what to do next. After a lot of discussion, I agreed to take on the chairmanship: I think we have a committee which can create a Worldcon of which Terry would have been proud. It's going to be a long haul, but we're pulling together as a team.

Terry had a vision of a convention which would be a true **World Science Fiction Convention**. We're hoping to make that vision come true. Because we won the bid at the Hague, we have many European members. We are actively pursuing memberships from Japan, Australia, Hong Kong and other Pacific Rim countries; we are more conveniently located for these fans than most other Worldcon sites. And we're working on ways to bring people up from Latin America, and, if there are enough resources, from Eastern Europe... which is where you can help.

We are planning to run an auction to raise money to help pay expenses for Latin American professionals in the science fiction community who might be able to come. The auction will take place at Magicon, this year's Worldcon; Jan Howard Finder, one of our honored guests, will be the chief auctioneer. We'd love donations of high-quality material to help us raise money. We'd love it even more if you come and bid at the auction for items you want. If you don't have anything to donate, and aren't going to be at Magicon, perhaps you'd like to help directly with expenses: by offering a place to stay while the professional is in this country, treating him or her to a meal or sightseeing, etc.

Fandom has several worthy funds to bring fans together for large national and world conventions: TAFF, DUFF and GUFF (see addresses below) are the most obvious ongoing ones. We're not trying to compete with them; we encourage you to support them too. We're trying for a one-time effort, hoping to get new people involved with the idea of cultural diversity for the Worldcon. I hope you think this is a good idea and will support our goal of building bridges between fan groups of all kinds, all over the world.

Please help make Terry's dream come true by your contributions of material or money, suggestions, and offers of any other form of assistance.

Donations for the auction may be sent to:
 Gay Haldeman
 5412 NW 14th Avenue
 Gainesville, Florida 32605

Suggestions for a Latin American writer or artist who deserves recognition should be sent directly to:

Betty Anne Hull
 855 South Harvard Drive
 Palatine, Illinois 60067

Direct monetary donations and additional suggestions should be sent to:

ConFrancisco
 712 Bancroft Road, Suite 1993
 Walnut Creek, California 94598, USA

Thanks for taking the time, and I look forward to seeing all of you in 1993!

-- David W. Clark, Chairman

TAFF U.S.

Jeanne Bowman
 PO Box 982
 Glen Ellen, CA 95442

TAFF Europe

Pam Wells
 24A Beech Road
 Bowes Park
 London N11 2DA
 England

DUFF U.S.

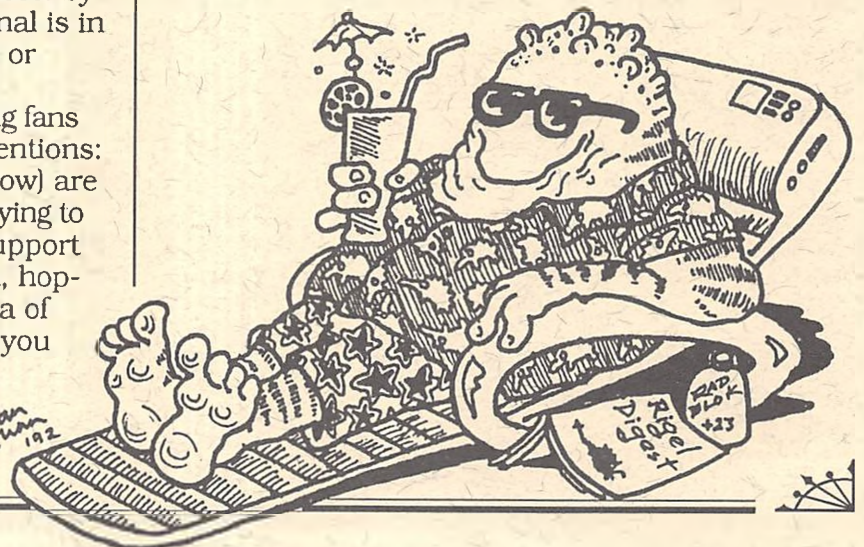
Art Widner
 PO Box 677
 Gualala, CA 95445

DUFF Australasia

Greg Turkich
 8 Protea Street
 Greenwood 6024
 Australia

GUFF

Roman Orszansk
 PO Box 131
 Marden
 South Australia 5070



THE DEPARTMENT OF INFORMATION

Greetings from the Land of Information. I am Sandy Rymer, also known as Doctor Who, What, When, Where and Why (tongue firmly planted in cheek, of course) and am the head of this department. My goal is to provide information services that are efficient, reliable and friendly so that members receive fast, courteous and correct information. In order to accomplish this goal, I have included a few questions on the All Purpose Questionnaire (see pages 19-22). You don't have to use the form; you can write to me if that suits your style better.

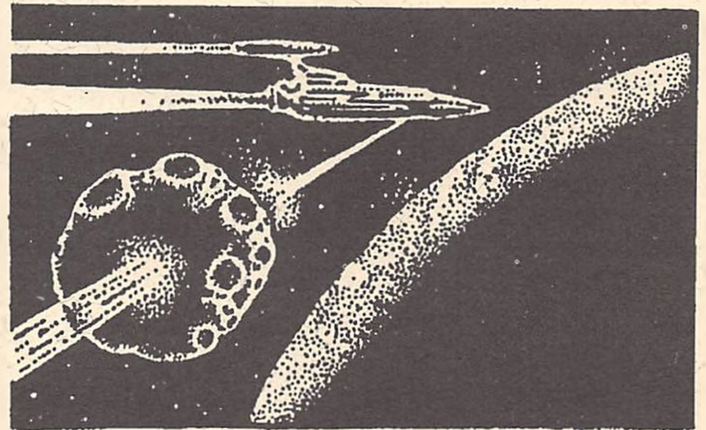
We plan to have a large central information location with two or three satellite locations throughout the Convention Center. We will be providing:

- any information other departments wish to have distributed to membership and/or staff.
- answers to questions concerning: programming; the San Francisco Bay Area (like where to eat); general "where is this" type questions.
- last minute programming changes.
- providing a room party information center.
- distribution of the Daily Newsletter and providing a newsletter submission box.

- a message board for staff and members.
- Lost and Found for everything except lost badges (which will go back to registration).
- a space for fan flyers.
- posting Hugo winners and Masquerade winners the following day.
- "You are Here" maps at each location to help members find the event they wish to attend.

I'm sure you can think of additional ideas we can incorporate into our department. Thank you in advance for your ideas, suggestions and cooperation.

-- Sandy Rymer



WSFS INFORMATION

1996 Site-Selection

The deadline for filing a bid to host the 1996 World Science Fiction Convention is 5pm EDT on Monday, September 7, 1992. In order to be listed on the ballot, a bid's filing papers must be received by ConFrancisco by the deadline.

Filing papers may be mailed to ConFrancisco, Attn.: Site-Selection, at the convention address (receipt date, not postmark date, will determine filing date), or may be delivered in person to Wilma Meier (Site Selection Administrator) or Kevin Standlee (WSFS Division Chief) at ConFrancisco's information table at Magicon. The site-selection ballot will be distributed with Progress Report 5.

As of June 1, 1992, filing papers have been received from the Southern California Institute for Fan Interests, Inc., for LA Con III. Copies of the filing are available upon request.

Complete instructions for filing a bid were published in Progress Report 2 and may be obtained by sending a self-addressed, stamped envelope to ConFrancisco.

Business Meeting

John Lorentz will chair the 1993 WSFS Business Meeting. Instructions for submitting new business to the 1993 World Science Fiction Society Business Meeting will be published in a future Progress Report.

1993 Hugo Awards

You must be a member of Magicon or a member of ConFrancisco by January 31, 1993 to be eligible to nominate for the 1993 Hugo Awards. The nominating ballot will be distributed with Progress Report 5. The final ballot will be distributed with Progress Report 6.

ACCOMMODATION AND TRANSPORTATION INFORMATION



The Moscone Center Expansion a couple of months before completion.

become available for our use.

The next Progress Report will contain the hotel information and reservation forms, along with details concerning the main hotels -- the ANA, the Parc Fifty Five, the Hilton and the Nikko -- and the other hotels which have our room blocks.

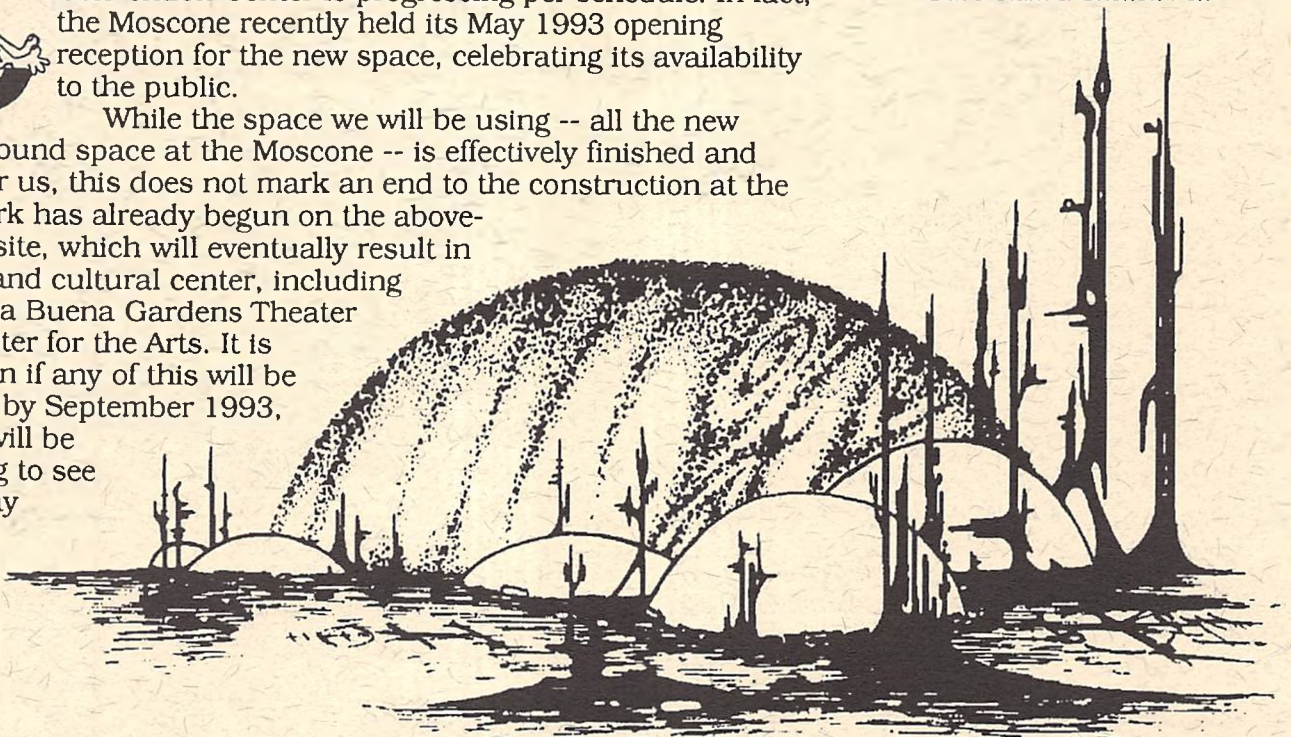
The Airline/Travel Department has been investigating various airlines to determine official airlines that ConFrancisco will offer to members. We also hope to offer railroad and rental car discounts to fans. We are currently negotiating with a travel agency which operates in many countries. This agency is very experienced in handling large groups and will be able to assist our members overseas as well as those in the USA and Canada. Look for more details in the next PR.

-- Dave Clark & Crickett Fox



Construction on the expansion space at the Moscone Convention Center is progressing per schedule. In fact, the Moscone recently held its May 1993 opening reception for the new space, celebrating its availability to the public.

While the space we will be using -- all the new underground space at the Moscone -- is effectively finished and ready for us, this does not mark an end to the construction at the site. Work has already begun on the above-ground site, which will eventually result in a retail and cultural center, including the Yerba Buena Gardens Theater and Center for the Arts. It is uncertain if any of this will be finished by September 1993, but we will be watching to see what may



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Don't Look Now, But ...

There's a Convention in your Computer!

There's a major convention going on right now. Anyone can attend. You'll meet people who write science fiction and fantasy; professionals in the movie and TV industries; artists and fans; reviewers and publishers. You can see pictures and artwork, pick up copies of articles and reviews, and snoop around for books to complete your collection. You can make new friends and meet old ones. In fact, you can do just about anything you'd do at any other convention.

You can come to this convention as often as you like. All you have to do is fire up your computer and log into the **Science Fiction and Fantasy Forum** on **CompuServe**.

CompuServe Information Service is the largest commercial computer network in the world, with over half a million subscribers. Any computer, word processor, or terminal can connect with **CompuServe**, as long as it can use a modem to connect it to phone lines. **CompuServe** has a network of phone numbers all over the country; over 80% of the phones in the USA can reach **CompuServe** with a no-toll local call.

The **Science Fiction and Fantasy Forum** has three parts. The **Message Board** is divided into sections for each special interest. Sections include Star Trek, Science Fiction Literature, Fantasy Literature, Publishers' Corner, Science Fact, The Con Suite, McCaffrey's Pern (tm), Science Fiction/Fantasy Film, Science Fiction/Fantasy Television, British Media SF, The Weekly Book Chat, The Writing Workshop, Conventions/Fandom, and a SFWA (closed) section. You can read the messages in any section and reply to them; your reply is attached to the original messages to form a thread. If someone posts a message for you, you'll be notified when you enter the Forum. You can post

messages to any of the professionals who use the Forum, or any other member, on any subject.

Browsing the **Libraries** will show you multiple author stories written by Forum members (such as our very own "Sweet Savage Star Trek" – a parody of ST:TNG); High-resolution GIF (Graphic Interchange Format) picture files can be downloaded from several of the Libraries, and software to view these files is free for the downloading. Interesting message threads and conference transcripts are archived here for you to read. Computer programs are also stored in the Libraries.

Finally, you can have real-time conversations with other users in the **Conference Rooms**. When you're in a Conference Room, the lines you type come up on everyone else's screen with your name in front. Conferences devoted to Star Trek and Beauty and the Beast are held every Monday evening; a conference devoted to Anne McCaffrey's Pern universe is held every Saturday evening; and our informal weekly **"The Hot/Tub"** conference is held every Thursday evening. There are other informal conferences held during the week.

CompuServe is a subscription service; it costs you \$1.50 a month plus \$6.50 per hour (in increments of a minute, at 300 bps) of online time to use it. Since most users don't have to pay phone company toll charges to log in, CompuServe rates are cheaper than a long distance call.

FREE OFFER!

If you are not a CompuServe member, just call TOLL FREE 1-800-848-8199 and ask for Representative 186. We'll send you a Free Introductory Membership which includes a \$15.00 usage credit.

INFORMATION OF INTEREST TO SELLERS OF GOODS OF ALL KINDS

Dealers Room



The ConFrancisco Dealers' Room will be the largest Hucksters Hall seen on the entire West Coast for quite a while, with over 100 Dealers' vending their rare and exotic wares. From obscure tomes of fiction to the brightest and finest adornments, our Dealers' Room will feature almost anything and virtually everything from the realm of science fiction and fantasy.

The Dealers' Room is currently "reserved out". After the floor-plan has been approved by the San Francisco Fire Marshal, we will be offering tables

for final sale to Dealers' who have placed deposits.

ConFrancisco respects copyright and trademark laws and expects all dealers to do the same.

LaMont Jones has been forced by mundane employment requirements and the time constraints of impending fatherhood (due in August), to tender his resignation as Dealers' Room Liaison. While he will remain on ConFrancisco staff, he doesn't feel that he will have the time to continue in the position of Dealers' Room Liaison. While a replacement is sought, please address all inquiries to David Medinnus, who is handling the job on a VERY temporary interim basis.

Art Show Info



Now that the Moscone is finished, we will have the opportunity to hold a great Art Show -- with everyone's help.

- If you are an artist interested in showing your work, please make sure the convention has a current address on file so we can send you information as we get it.
- If you are a collector interested in displaying your past purchases, contact us about our planned section for displays and collections.
- If you are a child (or know one!), watch this space in the next progress report for information about the ConFrancisco Art Show Coloring Contest and other fun things we have planned.
- If you haven't yet volunteered, please do so! Write to the office, let them know you want to

work on the art show, and they'll send you a form to fill out and return to us. We'll need everyone to help on the con.

- If you have already volunteered, thank you!

We're still getting our organization going, and will get in touch with you directly in plenty of time for you to help. If you have any suggestions -- artists, layout, or new approaches -- please put them in writing and send them to the office to my attention. The helpful and efficient office staff will make sure we get the ideas, and we'll read all of them. We can't do everything that people will suggest, but we do the art show for *you*, the members of the convention, and want it to be something you'll not just look at but remember fondly for years.

-- Shawn Blanchette



-ALLEN X. '88



Grič Witch invites you!

THE WORLDCON IN ZAGREB 1993 IS DEAD
BUT MAD BIDDERS NEVER DESIST SO LONG LIVE

TULUM IN ZAGREB

The 1st European Science Fiction Interim Convention
in Zagreb, Croatia, Yugoslavia, on July 5 - 9, 1993

PROGRESS REPORT ZERO

At Conspiracy in Brighton 1987 European fans met Worldcon and fell in love;
at Confiction in The Hague 1990 Pan European Fandom was conceived;
let Pan European Fandom be born at Tulum in Zagreb 1993! Let's all have a ball!

MEMBERSHIP INFORMATION:

Our sincere thanks to all who supported our Bid and to the 175 voters who believed in us. We'll honour your payments as if we won the Worldcon!

Supporting Membership. If you voted in the 1993 Worldcon Site Selection, regardless of which Bid you preferred, you already have it. If you didn't vote, you can buy it with the equivalent of ECU 15 (see the list overleaf).

Attending Membership. For new Attending memberships the rate is equivalent of ECU 35 (see the list overleaf). The conversion from Supporting into Attending membership at all times is the balance between the current Supporting and Attending memberships.

Child's Memberships available for children who will be under 12 at the time of Tulum; they must be in the care of an adult Attending member at all times during Tulum. The rate is equivalent of ECU 15.

Kid-In-Tow Membership is free for children of under 6 at the time of Tulum. They must always be in the care of an adult Attending member and shall not be allowed in Tulum child-care nor Children's Programme.

The rates given here in PR Zero are valid until midnight, Sept. 2, 1991 (the closing time of Chicon V) after which date they go up.

An Attending membership gives you attendance privileges, copies of generally distributed publications, and the right to vote for the site of the next EuSFiC. A Supporting membership gives you all of the above with the exception of the right to actually attend Tulum.

All our finances shall be expressed in European Currency Units (ECUs), but we will accept payments of the approximate equivalents to the nearest full figure in your local currency whenever possible, either directly to us or to your local Agent. Overleaf you will find the list of the currencies we can accept and the corresponding equivalents. Also, addresses of our Agents.

Presupporters. All Worldcon in Zagreb presupporters will be given proper credit towards an Attending membership. (Preopposers too, but there were only two so they're not mentioned in the list overleaf to save on paperspace.) Friends who voted already have an Attending membership. Those Friends who did not vote can buy their Attending membership with the equivalent of ECU 19.25.

Please make all your cheques payable personally to Krsto Mažuranić, D.2okalja 1, 41430 Samobor, Yugoslavia

General mailing address: TULUM - c/o Turistički Savez Zagreba - Kaptol 5 - 41000 Zagreb - Yugoslavia

Friends of Zagreb in 1993 (and other years)

(and opposers, also)

Best wishes - Bruce Behy
(but no more
LA Con II Program Books)

Good Luck, Dave - Lynn Thurman
"FLAMING SMURF"

SEE YOU NEXT YEAR, MAYBE?!
Charlotte Phelps
Dana Phelps

LIVE LONG AND PROSPER! JOANIE (Chgo.)
Good luck - ~~Sorry~~ you couldn't make
it - maybe next yr. - Ray S. - Chicago
Stay beautiful - N.A.

Exceed your limits - Jerry

Last year I went to the Hague from Zagreb
It breaks my heart not to see you here. Next Year!
Love, Sheila & Mickey

Best wishes for the city with big shoulders,
Florida awaits. John Frankel

Really missed seeing you - maybe we
can bid for a Con at the same time
again ('93) Dawn Webber - Thanks

I was the only one from the Britains /
United Kingdom - Bulgaria

Glasnost forever!

Peace and Prosperity!
Frieda & Jim Thompson


Best of luck
OF luck → Filthy Preme

Scott O'Neen

Peace and good health
David from Boston

Live Long &
Prosper!

Best wishes John Buttz

SURVIVE &
SUCCEED!
THRIVE!


FORTUNE & GLORY -
"Indiana Jap" Cavalier

Live long & prosper!
Dick Emery &
Theresa Lindsey

Good luck for you
first in New Orleans
and Louisville.

Michael & Christy
Simeon

Hope to see you there! Best of luck Terry Kamej

Your Zagreb in
1993 T-Shirt seen
at Noreascon III 1989
was a big hit. We want
to come to Yugoslavia to
Worldcon in the future.
Best wishes from Silvia
and Gary Hunnewell

Best Wishes -
'Luck Bruce Williams
Joyce Scierens

The Best
From Memphis
Greg Bridges

THE BEST
FROM NEW ZEALAND
Arnold Pimmer

THANK YOU!

Wela Ojala

Hello, I don't even know you yet, but come to Texas when you get a chance.

-David Richardson, Pantigo, TX USA
Sand Richards

Hope to see you all over here again soon! I always like

Smiles!

Bob & Jani
Pat & Jim

How Barbat
Newin
Stan Lee

Missing you folks,
Lee & Cleo

Jan Takehara
HANG IN THERE -
Fred Sabelfeld

Come in soon
W & M P

Wishing for the chance to meet you
Don Shears (Canada)

Becky

Jany

Missed seeing you,
Cris
Infinite Diversity in Infinite Combination

Jan P. Long

Good Luck and Good Wishes

Best of Luck! Lets Do Lunch!
Alice & Mike Bentley

Wish you were here
Boo... military law....!!
Todd & Toni Doshoff

Best of luck from
San Francisco Registrar -
Joni Smith

Hang in There & See you in Winnipeg with Taylor

Hope you come back
Chris Koval (Canada)

Happiness and friendship for all!
Bob & Jani

HAVING FUN
WISH YOU WERE HERE

AS we say,
"Fandom IS A Way of Life!"

John C. Abbe

GOOD LUCK

KEN PORTER
Jan & John

Peace in '92!
(Hopefully sooner)
Be well, recall
John C. Abbe from Boston

GREETINGS FROM
MINNEAPOLIS
IN 1973
Geri Sullivan

MATTERS OF ADVERTISING

Deadline Information

Space Reservation	Camera Ready Copy due	In the Mail
PR5 Oct. 16, 1992	Nov. 15, 1992	Feb. 15, 1993
PR6 Feb. 15, 1993	Feb. 25, 1993	May 31, 1993
Souvenir Book April 15, 1993	May 14, 1993	At Con Pub
City Guide June 15, 1993	July 3, 1993	At Con Pub

Schedule of Rates for all future ConFrancisco Publications

	Full page	1/2 page	1/4 page
PR5			
Pro	\$240.00	\$130.00	\$ 90.00
Fan	\$115.00	\$ 60.00	\$ 40.00
PR6			
Pro	\$370.00	\$210.00	\$130.00
Fan	\$180.00	\$100.00	\$ 60.00

Souvenir Book

Pro	\$375.00	\$220.00	\$140.00
Fan	\$185.00	\$105.00	\$ 65.00

The above rates for the Souvenir book are for black and white ads. Color is, of course, extra. Please call Gail Sanders at (916) 331-2491 for a quote.

City Guide

The ConFrancisco City Guide to restaurants, services and transportation will be produced in four color process. We hope to include coupons and discounts for many of the businesses in the area. Please call for ad rates.

Bleeds, color, cover positions and any other special requests are extra. Contact the advertiser's liaison for quotes or more information. Ads should be camera-ready, i.e., all type and artwork in final form and position. Any typesetting, paste-up or camera work requested will be charged at prevailing rates. No work will be done on any ad unless a written request is

received with the ad.

Checks for ad placement should be made out to ConFrancisco and must accompany the ad unless billing arrangements are made with the Director of Publications.

Specifications for Mechanicals

For PRs and the Souvenir Book, the page size will be standard 8½" x 11".

Image area for ads:

Full page:	7.5 x 10 inches
Half page:	7.5 x 5 inches or 3.5 x 10 inches
Quarter page:	3.5 x 5 inches or 7.5 x 2.5 inches

The City Guide page size will be 3⁵/₈" x 8½".

Image area for ads:

Full page:	2 ⁷ / ₈ x 8 inches
Half page:	2 ⁷ / ₈ x 4 inches
Quarter page:	2 ⁷ / ₈ x 2 inches

Because we remember how difficult it can be to come up with the money for advertising a Worldcon bid, it is the policy of ConFrancisco to offer space for a half-page ad to all *legitimate* bids for Worldcons to be held in 1995 and 1996 **FREE OF CHARGE**. Here are the bids announced at the time of the publication of PR4:

Atlanta in 1995

Glasgow in 1995

Los Angeles in 1996

Free ads are subject to the same mechanical specifications as all other ads. The value of the free half-page ad can be applied as a credit against the cost of a larger ad (one or more pages). This ad space will **not** be automatically reserved. Each Bid Committee must contact Gail Sanders at 5408 Parkville Ct. Sacramento, CA 95842 (916) 331-2419 to reserve ad space for each publication. The reservation must be made by the published deadline (see above).

PERSONAL AD: Long time party fan wants female companion for World-Con, Eastern regionals. WorldCon membership available. Walt B, 819 Second St, #404B, Manchester, NH 03102-5211.



ALL MANNER OF ENTERTAINMENT



What's planned for Programming?

Well, on Friday at 10:35 AM we'll have the following panels ...

No, we're not *that* organized yet, but we are already hard at work designing panels, presentations and other program items. In keeping with ConFrancisco's "building bridges" theme, we are looking for topics (and participants) which reach across time and space, celebrating both the commonality and the diversity of fandom, and which keep the "World" in Worldcon.

Types of programs we hope to provide include: panels and discussions; slide-shows; lectures, speeches and debates; readings; discussion groups or kaffeeklatches; workshops in writing, art, costuming, science and other topics; concerts and performances; autograph sessions; and gaming. Subjects include: science fiction and fantasy (and related sub-genres) in books, art, comics, graphic novels, films, television and anywhere else we can find it; the craft, art and business of science fiction and fantasy; science (soft and hard) and technology; future speculation and discussions of social issues; fandom and fannish activities, ranging from how to enjoy a Worldcon to how to run one, and including costuming, fanzines, gaming, filking and other fannish delights; history of science fiction and fantasy, of fandom, of the universe; stuff for neofans and old pros; stuff for kids (of all ages) and grown-ups; even a few totally silly program items of no redeeming social importance. We hope some of the program will be able to take advantage of the linguistic diversity of world fandom (but we're still working on the details of doing this).

We'll be building bridges to other areas of ConFrancisco, too; co-ordinating with other Divisions so that you can, for instance, learn more about the subject of a Tour you are planning to take, or further explore a topic on the Exhibit Floor, and co-ordinating the schedule to eliminate the as many conflicts as we can. (We promise -- no costume workshops during the masquerade, and no major art programming during the ASFA meeting.)

What Can You Do?


Tell us what you would like to see and hear. If you'd like to hear a specific person, or learn more about some topic, or prefer serious literary panels to silly fannish ones (or vice versa) let us know. If you have specific program ideas, so much the better. We can't promise, at this point, that we'll be able to include all your ideas but we can promise to try.

Volunteer! We need some help now, and will need lots more at the convention. No matter what your level of expertise and experience, we've got jobs for you to do. Send a volunteer form, and include a letter telling us about yourself and your interest in programming.

If you'd like to participate in programming, let us know that too. Again, we can't promise that asking will make you a participant; since we won't really be beginning to design the Program and invite participants until February or March of 1993, we won't know for a while who we'll be inviting. However, if you write now and tell us about yourself (and maybe suggest a few interesting panels you'd like to be on), we're very likely to think of you when the time comes.


-- Sarah Goodman

...OF A MUSICAL NATURE (aka Filk)



In keeping with ConFrancisco's theme "Building Bridges", we hope to reach out to people who don't ordinarily attend music programming. We plan to have a series of performers' circles with themes relating to literature, media, gaming -- maybe even rock and roll. If you write or perform music, please write to us. We would like to hear suggestions for themes around which to build

programs, for example: music from the books of Gordon Dickson or C.J. Cherryh; music from Star Trek or Beauty and the Beast. We also plan a concert, one-shots and, of course, regular nightly sings. Finally, we want especially to include non-U.S. performers in Filk programming. Write Mary Kay Kare at the convention address with your suggestions and information. Or call Mary Kay at (510) 426-0363.



OF ETIQUETTE AND MANNERS

It has come to the attention of this space that proper respect is not being paid to Norton I, our glorious Emperor of the United States and Protector of Mexico. We wish to remind the general populace that Norton **is** our Emperor, and is to be accorded all the respect and dignity due to a monarch of his station. The correct means of address to our Emperor is the traditional "Your Majesty," while in more informal occasions, "Sire" or simply "Majesty" would be acceptable.

Several local rascals have taken it upon themselves to poke fun at our Emperor by the issuing of forged and impertinent "Proclamations" to the local newspapers. The most recent set of examples involved a number of "Proclamations" concerning a bridge to be built spanning the San Francisco Bay. Unlike Norton's own Proclamation, which instructs the populace to build a bridge from Oakland Point to Goat Island, and from there to Telegraph Hill, some of these so-called "Proclamations" would have us believe our Emperor wishes to build a bridge to the Farallone Islands, or other dubious destinations. One would almost believe that such shameful documents wish to cast doubts upon the sanity of our Emperor. We call upon all civic-minded residents of San Francisco to cease and discourage this lawless behavior.

In regards to the gentleman Oofy Goofty, former professional Wild Man of Borneo and current resident of San Francisco: this person has recently begun a career of letting people kick him for the fee of 10¢. (Actually, Mr. Goofty offers a number of such services, up to and including striking him with a baseball bat for 50¢.) Apparently the man's physical constitution is such that he does not feel pain. While we do not formally approve or disapprove of his current profession, management of the Moscone Convention Center has communicated to us that its insurance policy does not cover having Mr. Goofty exercise his occupation on Center property. Our hotels have expressed a similar concern to us. As such, ConFrancisco members are requested to please refrain from kicking, hitting, or otherwise pummeling the person of Oofy Goofty on convention grounds.

Visitors to our fair city may note two dogs wandering free through the streets and looking for handouts at the free lunch tables at various taverns. If one appears to be a black-and-white bull-Newfoundland mix, and the other is a yellowish-black dog of uncertain heritage, then they are most likely to be Bummer and Lazarus, renowned as local bon vivants and for their ability as ratters. The Board of Supervisors has recently seen fit to pass a special ordinance on behalf of these two canines, whereby they may enjoy the freedom of the streets. Please note, however, that they are not to be admitted to the convention grounds, until and unless the committee declares that an infestation of rodents requires their presence.

And remember, DON'T call it "Frisco."



ConFrancisco All Purpose Questionnaire

Name: _____ Address or Membership Number: _____

Thank you for taking the time to complete this questionnaire and return it to us! If you have additional comments, suggestions or would like to volunteer for an area not listed, please feel free to use a separate sheet of paper. We will use the results as we continue to plan the 51st World Science Fiction Convention.

On the average, at the Worldcon, how much time do you spend in each of the following activities:

0 No time **1** Less than two hours **2** Two hours to five hours **3** More than five hours _____

4 I'd like to volunteer to help on this activity

- | | | | |
|--|---|---|--|
| <input type="checkbox"/> Anime | <input type="checkbox"/> Autograph sessions | <input type="checkbox"/> Panels | <input type="checkbox"/> Social Events |
| <input type="checkbox"/> Art Exhibits | <input type="checkbox"/> Con Suite | <input type="checkbox"/> Other Programming | <input type="checkbox"/> Trivia Bowl |
| <input type="checkbox"/> Art Show | <input type="checkbox"/> Conversations | <input type="checkbox"/> Punday/The Eye of Argon (Pun and bad readings contest) | <input type="checkbox"/> Video |
| <input type="checkbox"/> Author Readings | <input type="checkbox"/> Dealers' Room | | <input type="checkbox"/> Workshops |
| <input type="checkbox"/> Auctions (TAFF/DUFF/Art/SFWA, etc.) | <input type="checkbox"/> Films | | |

I'd like to volunteer to help on the following activities (check all that apply):

- | | | | |
|---|--|--------------------------------------|---|
| <input type="checkbox"/> Help in the months before the convention | <input type="checkbox"/> Help in the week(s) before the convention | | |
| <input type="checkbox"/> Worldcon Setup (Tuesday - Thursday) | <input type="checkbox"/> Art Work for Publications | | |
| <input type="checkbox"/> Babysitting | <input type="checkbox"/> Fanzine | <input type="checkbox"/> Information | <input type="checkbox"/> Registration |
| <input type="checkbox"/> Children's Programming | <input type="checkbox"/> Lounge Area | <input type="checkbox"/> Logistics | <input type="checkbox"/> Sign Shop |
| <input type="checkbox"/> Exhibits | <input type="checkbox"/> Hugo Ceremonies | <input type="checkbox"/> Masquerade | <input type="checkbox"/> Worldcon Teardown (Monday - Tuesday) |

Other: _____

Would you have a better time during the Worldcon if you were provided some special access or services from the Convention or from the hotels? What type? _____

Do you have any contacts (which you can share with us) which would help us to host a better Worldcon? If so, please specify: _____

Terry Biffel dreamed of a Worldcon attended by science fiction fans and pros from many lands. Are you willing to donate something special to be auctioned at Magicon to fund Terry's Dream? (See article in this Progress Report) If so, please specify: _____

Are you willing to host a meal during the Worldcon for someone from another country? _____

Do you know another language (including Ameslan)? If so, which one(s) and are you willing to serve as a translator during one day of the Worldcon? _____

Do you have a suggestion about who should be invited to ConFrancisco from Latin America, Central Europe or another country? _____

Are you a member of a union? _____ If so, which trade? _____

Does your job, hobby or other interest provide a perspective which you would be willing to share on a program item? If so, please describe. _____

We're planning to set aside part of the Great Hall for a Near Future Technologies display. If your employer/company is at the cutting edge of technology would you please give use the name of the person to contact regarding participation in trade shows and the associated address and phone number(s). _____

We'd particularly like your suggestions on these diverse topics!

Theme(s) for the Con Suite: _____



Suggestions for topics for Discussion Groups: _____

What is your suggestion for the best time to hold the Honored Guest Events (speeches, interviews, slide shows or whatever)? _____

What should be our philosophy regarding providing free food/soda/alcohol in the Con Suite versus providing other services to members, considering the cost of food/memberships? _____

How much transportation should ConFrancisco fund in addition to providing transportation for those who cannot walk between the hotels and the convention center? _____

Should we attempt to provide a ride-to-the-con-matching service? _____

Should we attempt to provide a room-mate-matching service? _____

What are the most important factors in ranking which hotels to request for your Worldcon stay?
If several factors are equally important, please indicate this. **10** - Most important **1** - Least important

- | | |
|--|---|
| <input type="checkbox"/> Lowest cost possible | <input type="checkbox"/> Restaurants available in hotel 24 hours a day |
| <input type="checkbox"/> Moderate cost | <input type="checkbox"/> Room service available between mid-night and 6:00 a.m. |
| <input type="checkbox"/> Accessible rooms | |
| <input type="checkbox"/> Babysitting service available through hotel | Nearness to the: |
| <input type="checkbox"/> In the Party Hotel(s) | <input type="checkbox"/> babysitting during the day |
| <input type="checkbox"/> Away from the Party Hotel(s) | <input type="checkbox"/> babysitting during the evening |
| <input type="checkbox"/> Non-Smoking Rooms/smoke free rooms available | <input type="checkbox"/> Con Suite |
| <input type="checkbox"/> Near the most wonderful restaurants | <input type="checkbox"/> daytime programming |
| <input type="checkbox"/> Nice bar and public areas for discussions | <input type="checkbox"/> evening programming |
| <input type="checkbox"/> Frequent Traveler Membership | <input type="checkbox"/> filming films/video/animie gaming |
| <input type="checkbox"/> Parking available at hotel (it's expensive!) | <input type="checkbox"/> Masquerade & Hugo Ceremony |
| <input type="checkbox"/> Small hotel secluded from the rest of the con | <input type="checkbox"/> Regency Dance |

The structure of the Information Department has been explained on page 9, do you think this structure is a good basic Information Department? Yes No Any Comments? _____

Are there any additional types of information we could handle? Have you ever experienced a particularly clever and helpful way of handling messages between members? Yes No Any Comments? _____

We are thinking of incorporating the "bank line" strategy at the Information desk to handle the influx of questions as fast and organized as possible, to avoid hurt ("you helped him and I was here first") feelings as well as keeping the information staff from feeling stressed out. Is this a good idea? Got a better one? Yes No Any Comments? _____

Should we arrange a Blood Drive? Should we also honor those who have given blood within the previous six months, if we have a special event for those who donate blood during the convention? _____

Non-Smoking laws in San Francisco are very strict. To the extent that we have control of this issue, what should be our position on having a smoke free environment vs smoking and non-smoking areas? _____

Larry Niven is currently unable to sign autographs. Do you have any suggestions about alternatives to signings which would fill the desire for Larry's fans to meet him and yet not hurt his back? _____

Suggestions for anime which ConFrancisco should attempt to obtain for our anime program: _____





Suggestions for films which ConFrancisco should attempt to obtain for our film program:

Suggestions for videos which ConFrancisco should attempt to obtain for our video program:

Do you have any science fiction or fannish materials which you would be willing to incorporate into the Retrospective Exhibits? If so, what are they?

Please list any favorite restaurant(s) in the Bay Area that we should include in the Restaurant Guide

Check the tours you would be interested in:

- SF&F in SF Pub Crawl in SF Mystery tour of SF Literary tour
- Castro St. tour Chinatown district Giants ball game Exploratorium
- Costume Shop A's ball game

How much are you willing to pay for the Pub Crawl to cover transportation and beer costs? (check one)

- \$40.00 \$45.00 Other _____

How much time should the Science Fiction/Fantasy tour take? _____

What other kinds of things/places are you interested in or would like to visit? _____

Note these are NOT official requests; this information is for our planning purposes only:

___ Number of days you plan to be in the Bay Area

___ I/We will want a suite at one of the convention hotels

I/We will want to take pictures of the Masquerade contestants in the special photo area:

___ Will use camera with flash

___ Will use camera without flash

___ Will use a video camera

If you are using a video camera, are you more interested in:

___ taping the presentation or ___ the costumes?

___ How many members of your household will be attending ConFrancisco?

___ How many between 16 and 20? ___ How many between 12 and 15?

___ How many between 7 and 11?

___ People interested in helping to design activities for people in these age groups (specify age group)

___ How many six or younger?

___ How many of this group read?

Activities of interest to these family members _____

What do you think is the "best" way to handle the costs of babysitting?

Check more than one if not conflicting choices:

Flat charge for entire convention Charge flat fee by hour \$ _____

Charge fee, escalate fee after three hours





One hour free babysitting for each hour of:

- volunteer work being a program participant babysitting provided by the parent(s)
- Require children to be taken out of babysitting for all meals
- Other: _____

Number of hours per day of babysitting desired for each child _____

(please give PER CHILD information:)

age _____ number of hours _____ times requested _____
 age _____ number of hours _____ times requested _____
 age _____ number of hours _____ times requested _____
 age _____ number of hours _____ times requested _____

Would your family members participate in Children's Programming? _____

Would your family members explore Children's Exhibits? _____

I'd like to participate in these events **even** if I had to pay to do so:

A meal (probably breakfast) with:

- Larry Niven
- Alicia Austin
- Guy Gavriel Kay
- jan howard finder
- Tom Digby
- Mark Twain
- with _____

___ A celebration of the opening of the Star Fleet Academy

___ A Game (Role-playing or other) based on a work by Larry Niven. Suggestions are welcome.

Writers Workshop Participant (A story for circulation and critique would be required by sixty days before the workshop. Please note preferred time(s) for workshop)

- Wednesday immediately before the convention
- Thursday of the convention
- Friday, Saturday or Sunday of the convention
- Monday of the convention
- Tuesday immediately after the convention
- Several hours a day on Friday, Saturday and Sunday

Number of Worldcons previously attended _____

How many other Science Fiction conventions will you attend next year? _____

When you are finished, remove these pages from the Progress Report.

Return to:

ConFrancisco

712 Bancroft Road, Suite 1993

Walnut Creek, CA 94598

If this questionnaire is put in a regular #10 envelope, standard 1 ounce postage will apply.



UTTERANCES FROM THE GRAND GUIGNOL

Here is a brief summary of some of the exciting events that will be happening at ConFrancisco.

Opening and Closing Ceremonies

Join us on Thursday afternoon as ConFrancisco officially opens with a big parade, music, lights, sound and other sights and spectacles (a kazoo band with a dancing Bantha?, a dragon dancer?-- who knows what might show up?). We'll introduce our special guests, let you know what to expect during the convention and set the tone for the proceedings to follow. It promises to be bright, fun, and colorful, so don't miss it.

On Monday afternoon, we will hold Closing Ceremonies. Among the thank-yous and other business, you'll see sights and scenes from around the halls, as captured throughout the convention by our roving newsteam. Who knows? You may be immortalized on video. Come join us for the last official function and watch the torch pass to CONadian, the 1994 worldcon.

Masquerade

The Masquerade at ConFrancisco is already shaping up as a spectacular event. We've recruited a crew of experienced helpers and technical folk, and enthusiasm is high.

With your help, we will to create a magnificent show for the audience, a costumer-friendly environment for the contestants, and a fun time for the (organized, efficient, and friendly) crew.

Since it is still more than a year out, we can't give you a lot of the specific details on the stage, lights, sound, etc. but there are a few things that we **can** tell you now that will help you plan your costume more effectively.

The masquerade will be held Saturday night Sept. 4, 1993 and is planned for the Esplanade Ballroom in the Moscone Center. All entries will be by pre-registration only, and entry forms will be available in the PR published in February 1993. All masquerade participants must be attending members of ConFrancisco.

Please note that this masquerade is not just for experienced costumers. We will be running it on a skill division system where beginners will be judged against other beginners, and likewise for intermediate and advanced costumers. Exact definitions of these skill levels will be published at a later date. Whatever your experience level, we hope you will bring your best work to delight our

audience. There are some restrictions you should take into account when planning your costume and its presentation. The following are **Rules** and should be treated as such:

1. No fire, flame, flash powder, or flash paper will be allowed on stage. - **ABSOLUTELY NO EXCEPTIONS!** Even if you have a pyrotechnics license, the budget can't afford the million dollar insurance rider. We're serious about this, folks, so don't even think about it!

2. Purchased or rented costumes may not be shown in competition.

3. This masquerade is for humans only. (And, yes, kids count as humans!) No live fauna on stage or backstage. This means no snakes, lizards, cats, dogs, rats, ferrets, butterflies, spiders etc. unless they're stuffed or simulated. We expect this to be a fairly long event, with a full green room, so it wouldn't be kind to your animals to subject them to this. Naturally, service animals are allowed, but please let us know in advance about their presence.

4. No messy substances, wet, dry or oily, that might ruin the costume of any other contestant will be allowed in the green room or on stage. If you are doing body paint or makeup, be sure it won't come off in casual contact with others. Don't plan on throwing anything on the stage that can't be easily picked up by our ninjas. And of course, this means no peanut butter or jelly.

5. Each contestant may appear only once on stage. You may enter more than one costume, providing it appears on another body.

6. This masquerade is rated PG-13: no flagrant nudity allowed since there will be young children in the audience. Remember - no costume is **NO COSTUME!**

Other things you need to know:

1. There will be no live microphones on stage. You may use taped music, taped dialog or bring text for the MC to read.

2. Costumes with electric power requirements will have to come self-contained. For various reasons, we will not be able to let you or your props go on stage trailing an extension cord to the nearest outlet. Internal power sources only.

3. We will be asking every entry, at a minimum, to talk to the tech crew and walk the stage sometime on Friday or Saturday before the masquerade. If all goes as planned, we will be offering full technical rehearsals to those who want them,

FURTHER UTTERANCES FROM THE GRAND GUIGNOL

probably on Saturday.

4. If you have weaponry as part of your costume, you will be required to show your complete presentation to our Weapons Master as a safety check before going on stage. All state and local laws regarding weapons will apply. Check with us if you have any doubt about your weapon's legality.

5. There will be optional Workmanship Judging backstage before the competition starts. It is here that exceptional accomplishment in the crafting of a costume and exquisite attention to detail will be recognized.

We are publishing a masquerade newsletter which has more detail on the planning minutiae. We invite anyone interested in being in or helping with this event to get on the mailing list by writing to On-Stage, c/o the Andersons, 3216 Villa Knolls Dr. Pasadena, CA 91107.

Hall Costume Judging

We plan to have roving judges wandering the halls throughout the duration of the convention. We invite you to wear "Clothing For An Alternate Universe" as part of your convention experience. Who knows? Someone may pin a Hall Costume Award ribbon on you.

Note: since we are recognizing Hall Costumes separately, costumes worn in the halls are ineligible for the masquerade.

Hugos and Other Awards Ceremonies

ConFrancisco will present the Hugos and other awards at a glittering gala ceremony on Sunday night of the convention. It's not too early to see how the tux fits or to check the closet for that ravishing evening gown. We are encouraging all participants and those in the audience to dress to the hilt and out-sparkle the stars for this occasion. Our nominees, presentors, and other special guests are worthy of our best efforts -- and we don't want to disappoint them - or you. Plan on being dazzled as well as entertained.

Meet our Guests Reception

Friday afternoon you are all invited to meet ConFrancisco's special guests: our Honored Guests for the convention, plus those talented folk nominated for Hugo awards. We'll be giving them special insignia to wear, so you can recognize them.

Regency Ball

As has become traditional at Worldcons, there will be a Regency Ball, featuring the dances, manners and ambience of the early 19th Century. Our dance master will be teaching a number of these dances, so even first timers can join in. Plan to wear your best 19th century garb, or the formal dress of any universe or time. Just be sure you can dance in it!

Time Traveller's Fashion Parade

What would the well-dressed time traveller wear in the past or future? Plan to come to the Time Traveller's Fashion Parade on Sunday afternoon and feast your eyes on the passing scene. There's even a rumor that our special guest from the past (or his avatar) may make an appearance.

Those who might be interested in being in this show should contact Janet Wilson Anderson at the On-Stage address for more information.

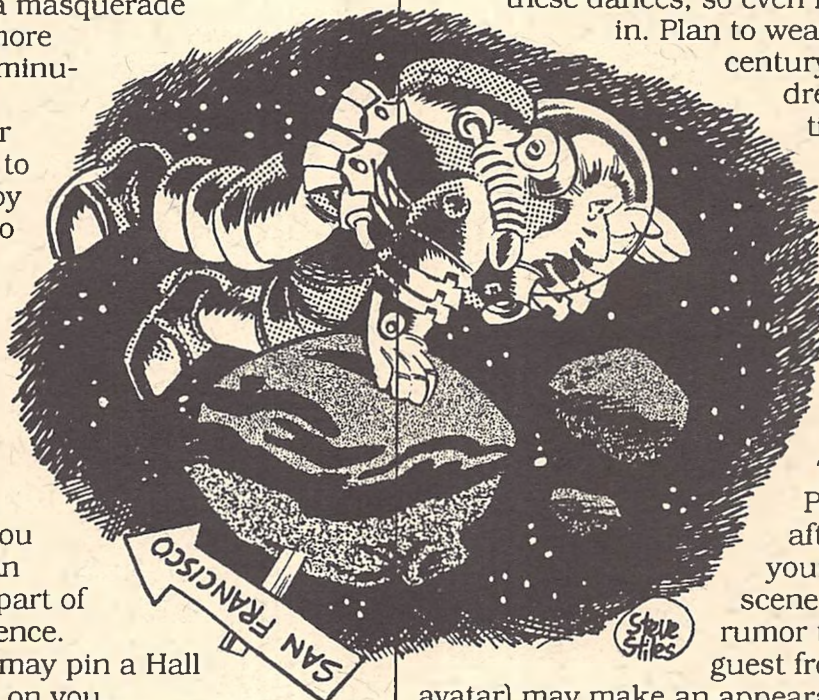
Rock Dance

Return to the '60's when San Francisco was where it was happening, and psychedelic was the scene. Our Friday night social will feature the sounds of the '60's as we celebrate the spirit of one of San Francisco's many colorful eras.

And More???

And yes, there may be more! We're still in the planning stages, so watch your PRs for updates. Come join in the fun!

-- Janet Wilson Anderson



OF INTEREST TO NEOPHYTE WRITERS



The ConFrancisco Writers Workshop will be a mutual help group for both experienced and beginning writers. We want to give aspiring writers the opportunity to have their manuscripts

evaluated by published authors. This is not a competition. Participants work in a quiet room that is closed off from the rest of the convention and discuss the structure, plot, and style of the entrants' submissions.

There is a nominal fee to cover photocopying and postage costs. All manuscripts must be submitted in advance; there will be no on-the-spot reading for critiques. You need to be prepared to attend your assigned section.

Manuscripts may be either novels or short stories. Workshop requirements are:

1. Stories must be either science fiction, fantasy, horror, or have a fantastic element of some kind.
2. One submission per ConFrancisco member.
3. The Writers Workshop coordinator must receive

all submissions no later than July 1, 1993.

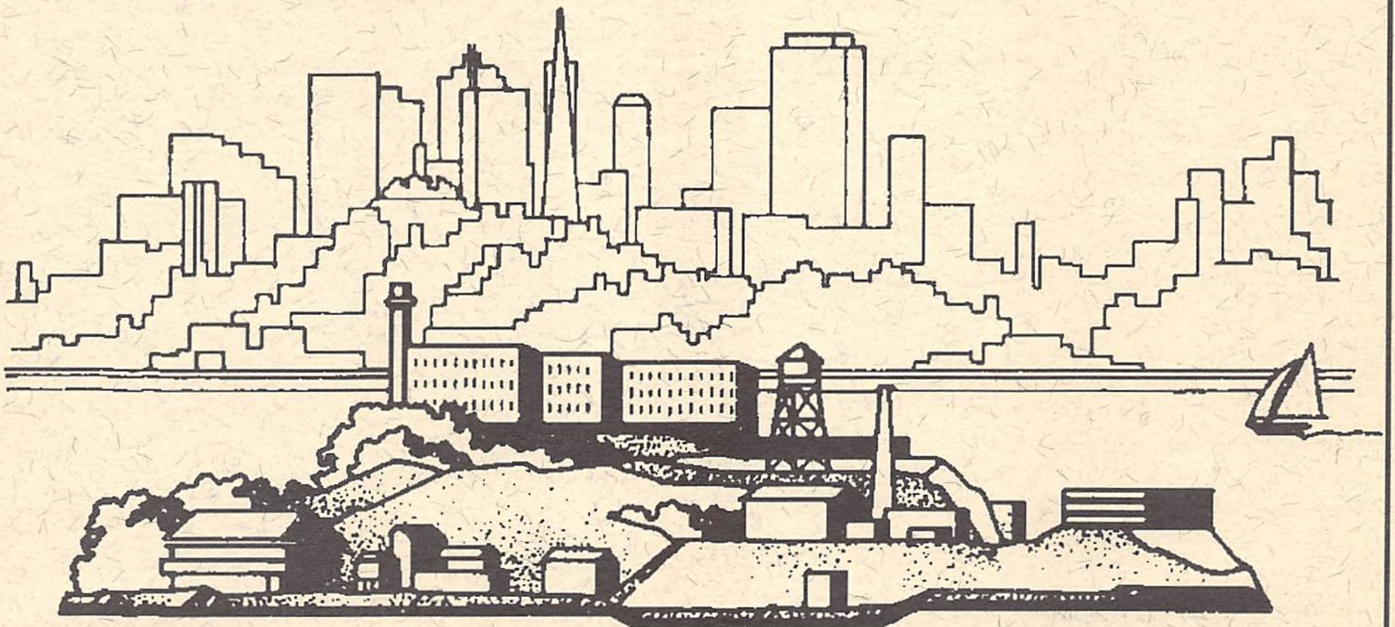
4. Manuscript submissions can have up to 30 pages. Manuscript format should conform to acceptable professional submission standards.
5. Longer pieces or novels must include a synopsis with a writing sample (the beginning is preferred). The synopsis counts as part of the 30 pages.
6. Manuscripts must be accompanied by:
 - a. your ConFrancisco membership number and
 - b. a check or money order for U.S. members, \$20.00, Canadian members, \$25.00 US, or overseas members, \$30.00 US.

Send manuscripts and inquiries to:
ConFrancisco Writers Workshop
P.O. Box 6783
San Jose, CA 95150-6783
or call (408) 243-2392.

You can also send submissions to the central ConFrancisco address. Inquiries should be accompanied by a self-addressed, stamped envelope.

-- Adrian Foster

Bring WorldCon Back to the Bay



ALCATRAZ in 1999

AROUND THE TOWN

Welcome to San Francisco.

The City Tours Department is here to enhance your enjoyment, through the medium of local travel, of the city of San Francisco and the surrounding Bay Area during your stay at ConFrancisco.

San Francisco is a cosmopolitan city, with many subcultures, neighborhoods, and districts which offer lots of interesting things to see and do.

There are several things that deserve your special attention; some of the tours that we hope to offer are:

- ✓ SF&F in SF (the contest tour - see the article on page 27)
- ✓ Microbreweries of SF (a pub crawl -- participants must be over 21)
- ✓ Mystery tour of SF (Hammett, etc.)
- ✓ Literary tour of SF (Stevenson, Twain, etc.)
- ✓ Walking tour of the Castro: Gay/Lesbian history tour
- ✓ A cooking/history tour of the Chinatown district
- ✓ Giants baseball game outing
- ✓ Exploratorium tour (One of the first hands-on science museums, the Exploratorium is also one of the best. With 600 plus exhibits to play with, it offers information and entertainment for children of all ages.)
- ✓ A tour of a local professional theater or a university costume shop

But I need your help ...What are YOU interested in??

There's a toy museum, a cartoon museum, an aquarium, several art museums, a vibrator museum, the Golden Gate Bridge, a Civil War era fort, the cable car museum, Victorian architecture to boggle the eye, earthquake (both '06 and '89) effects, an Italian bakery tour, a pier with historic sailing ships, the National Maritime Museum, and lots and lots of other great things to do ... and that's just in San Francisco itself!

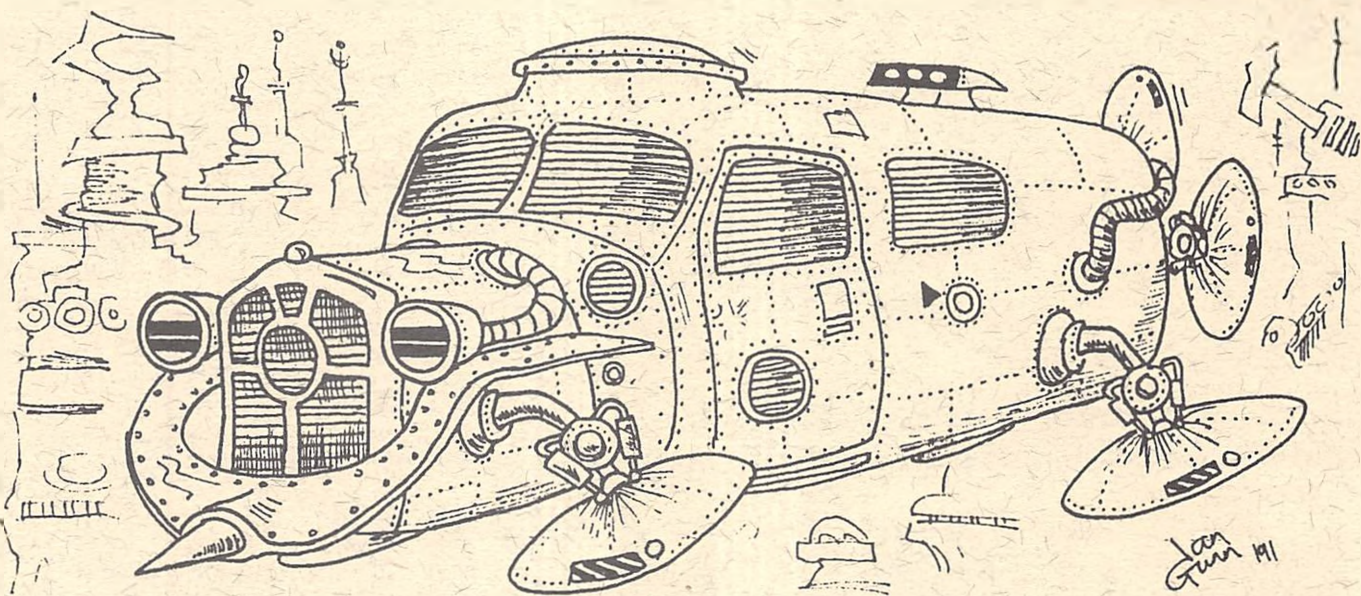
For those interested in factory outlets: most of the clothing factory outlets are within walking distance of Moscone Center. Rather than do a tour, we'll have maps in the City Guide and at the Information Desk.

In response to numerous inquiries, there will be **NO** tours of ILM or Lucasfilms -- they don't and can't do tours at all!

Outside-of-SF: There are many things to do and see in the region surrounding San Francisco: the Lawrence Hall of Science, the Monterey Bay Aquarium, the Wine Country, U.C. Berkeley, Stanford University, the Tech Museum of Innovation (The Garage), the Winchester Mystery House, the Rosicrusian Museum and more. But these can take a full day, so they are best done before or after the Con. Information on particular tours is available by writing to the Con Office.

Bay Tours (via boat): There are two companies that do these all day long. Information will be provided at the Information Desk.

-- Paul Sinasohn, City Tours



TOUR CONTEST ANNOUNCEMENT



es, a contest. You can win prizes - neat ConFrancisco stuff. Here's the scoop:

Over the years, San Francisco has played host to many scenes and sequences in science fiction and fantasy stories, movies, and television programs. The City Tours Department is designing a tour which will incorporate as many of these featured locations as can be fitted in a reasonable timeframe.

But there are LOTS of books and movies and TV episodes, and we don't have the time to read and watch them all.

So, we are asking you, the members, to come up with a list of SF & F sites in SF.

Anyone can enter the drawing for prize packages containing ConFrancisco mugs, t-shirts, pins, and other neat stuff. If yours is the only entrant listing a particular site, you will be recognized as its finder during the tour, if you desire. So look for those obscure, old, and little-known stories and shows.

Here are the rules:

Criteria: A site or location must be described (or mentioned or seen) in a work (or show) in the genres of science fiction or fantasy, or in the writings of Mark Twain. Be as specific as possible, using street names, addresses, descriptions of on-screen action (for movies/TV shows). Include title, author, year of publication or showing, or for movies & TV the year released, network/studio and title. Ideally, for books, tell us what edition it is in and page number it's on or give a chapter. For movies/TV, please try to guess how many minutes into the show the site/location appears. Basically, give us all the information you can. Since we did not want to give anything away, here are two *ineligible* examples:

Example 1: In *Gone with the Wind*, The view of Atlanta burning is really footage of the San Francisco fire after the quake of 1906, taken from the corner of Church St & 25th St. This shot happens 2 hours, 45 minutes into the movie. The film was released in 1939 by MGM.

Example 2: In *Tales of the City*, (1982, Chronicle Books, CYRA McFADDEN) Chapter 3 (pg 42) The

author describes a meeting between Ray & Tom that takes place at the Cafe Bert on 3rd Ave.

To Enter: Send your list, with your name, address, and age (if under 18) to the address below:

ConFrancisco
attn: Tour Contest
712 Bancroft Road, Suite 1993
Walnut Creek, CA 94598
CompuServe: Send E-MAIL to
71034.2422 @compuserve.com

Prizes:

Twelve (12) prize packages consisting of ConFrancisco t-shirts, mugs, etc. will be awarded by random drawing from all entrants. Final composition of the prize packages will be determined by the judges before March 31, 1993. In addition, one prize package will be awarded to the person who submits the longest list of sources (all sites/locations from a single work are considered to be one source). One prize package will be awarded to the most obscure reference submitted. One prize package will be awarded to the best entry from an entrant under 18 years of age. All prizes are awarded based solely on the opinion of the judges. Total prizes to be awarded: Fifteen prize packages.

Disclosures:

All members of ConFrancisco EXCEPT THOSE SERVING AS CONTEST JUDGES are eligible to enter this contest. This contest is not open to non-members of ConFrancisco.

Other Information:

All entries must be submitted before the deadline to be entered into the drawing for prizes. All entries become the property of, and all rights are thereby reserved to, San Francisco Science Fiction Conventions, Inc.

Contest Deadline:

March 31, 1992. This means that the envelope must be postmarked on or before that date, and electronic submissions must be sent no later than 11:59:59pm that evening.

SAN FRANCISCO HERE I COME:

First in a Series of Articles providing information on Many Enjoyable Places in San Francisco and Nearby Regions. Consider a day trip or an overnight excursion to any of the following areas.

Marin County: Not Just Hot Tubs

Marin County includes most of the Golden Gate National Recreation Area (GGNRA) and several other parks comprising some of California's most beautiful and unspoiled coast land. Take US 101 across the Golden Gate Bridge. The first exit from the bridge is a winding road which takes you through the Marin Headlands. On a clear day you can see forever -- the city laid out below you, the Golden Gate Bridge shining in the sun, the Pacific Ocean which seems to go on forever, Fort Baker, Fort Barry, Fort Cronkhite, and many varieties of wildflowers and birds.

Only eight miles from San Francisco, the second and third exits north on US 101 take you into the picturesque town of Sausalito. Long the home of bohemians, it boasts some wonderful art galleries and bars. Most of the restaurants have beautiful views of the bay. One mile north of town on Bridgeway is The Bay/Delta Hydraulic Model, a working replica showing the tidal flows of San Francisco Bay. It was built by the U.S. Army Corps of Engineers in 1957 and is still in use today.

Just north of Sausalito off the Highway 1 exit and only seventeen miles north of San Francisco, is Muir Woods and Mount Tamalpais State Park. Muir Woods is the only National Monument to preserve a virgin stand of redwood trees; including some of the oldest (2,000 years old) and tallest (over 250 feet high) on earth. The main trail is three quarters of a mile and is a gentle 20 minute walk that is also wheelchair accessible. In addition, there are numerous shaded trails through the woods that have signs naming the varieties of plants and trees. Mount Tamalpais has two main peaks which can be reached via a winding drive and offer spectacular views of the city and bay. There are overnight camping facilities, hiking trails for all levels, and picnic areas.

If you take the Panoramic Highway north you come to Stinson Beach, a favorite swimming and fishing spot. Thirty miles further north on Highway 1 you come to Drakes Bay and beach. Many historians think that this is the bay that Sir

Francis Drake found. Rock pools provide interesting views of marine life. At the tip of Drakes Bay is Point Reyes Light House and National Seashore. The lighthouse was built in 1870 and has 400 stone steps that are well worth the effort to climb.

Wine Country: Napa & Sonoma County

North of Marin County is Sonoma County. Much of Sonoma County is relatively unspoiled. It has wonderful areas to visit for wine, food, history, or just plain fun.

South Sonoma County -- approximately one hour of driving from San Francisco via US 101 across the Golden Gate Bridge to SR 37 East, eight miles on SR 121 North, and seven miles on SR 12 North will carry you to the city of Sonoma. This journey will take you through some lovely countryside called the Valley of the Moon and past several wineries. Just for fun, consider a stop at Train Town, a hands on museum of trains of all ages and a miniature narrow gauge railway. On the charming main square of Sonoma are many shops, including the Sonoma Cheese Factory, a good stop for food and wine, and Piatti's, a delicious Italian eatery. Continuing north you will find the town of Glen Ellen. The Glen Ellen Winery has an exhibit of antique winery equipment and is on the road to Jack London State Historic Park. This park has 800 acres, with trails for hiking and rental horseback riding. Further north are several more wineries including Kenwood, Smother Brothers, and Chateau St. Jean.

Central Sonoma County - continue along SR 12. The town of Petaluma is filled with antique shops, Victorian homes, and fine restaurants. Further north on US 101 is the city of Santa Rosa. At the center of town is Historic Railroad Square, with shops located in restored turn-of-the-century buildings. If you wish to stay in the area, consider Pygmalion House, a restored Queen Anne Victorian cottage, or The Gables, a historic inn. The next few miles north along US 101 or just west from SR 12 to SR 116 North are honeycombed with wineries. Consider stopping at some of the following - De Loach, Davis Bynum, and Landmark.

Coastal Sonoma County - either take the Washington Street exit west from US 101 in Petaluma or SR 12 West from US 101 in Santa

SIGHTS AND SOUNDS WITHIN...

Rosa to Bodega Bay or Jenner on Highway 1. Bodega Bay and Jenner are not wine growing country, but they have some of the most beautiful coastal scenery in northern California. There are many quaint Bed & Breakfast inns and mouth watering eateries to choose. If you just want to get away, try Bodega Bay or Jenner. On SR 116 to Bodega Bay from Santa Rosa is the town of Guerneville. It is charming and filled with Bed and Breakfast Inns. It also is nestled in the heart of a beautiful forest of redwoods.

North Sonoma County - about one and a half hours north of San Francisco along US 101 North from Santa Rosa leads you to Healdsburg, the Heart of Sonoma County Wine Country. Within a ten minute drive from the historic town square are many wonderful wineries and diners. Roadside stores offer a wide range of items for picnics and many of the wineries have tables outside to enjoy wine, food, and magnificent scenery. On the town square are the Creamery and Bakery, offering coffee, fresh baked pastries, foccaccio, and breads to tempt anyone off their diet, and a deli which will pack box lunches that blend perfectly with wine.

Consider stopping at some of the following wineries: Clos Du Bois, Bellerose, Lytton Springs, Robert Stemmler, Simi, Rochioli, or Lambert Bridge. Just north of Healdsburg is Geyserville with more wineries and inns. Or go east across Alexander Valley Road to SR 128 East and visit Sausal winery and others in the Alexander Valley. This area is also called the Russian River Valley and offers many camp grounds, both with cabins and tents.

SR 128 East leads to Calistoga and SR 128 West to Highway 1 and Mendocino, US 101 North leads to Ukiah and SR 20 to Clear Lake. Each destination is about three hours from San Francisco.

Napa Valley - east of Sonoma is the Napa Valley. It is the best known wine region in California but only produces 4% of all California wine. One of the best ways of seeing the beautiful countryside is from a Hot Air Balloon wafting over the valley. Think about taking the Wine Train for lunch, dinner or brunch through 36 miles of vineyards. The Napa Valley is as well known for art and antiques as for its wine.

South Napa Valley -- take US 101 North across the Golden Gate Bridge to SR 37 East to

SR 29 North. The town of Napa is located just off SR 29 at the foot of the Silverado Trail. Downtown Napa invites walking and Mustard's Grill invites eating. There are many delightful shops and restaurants within a small area. If you follow SR 29 consider stopping at Trefethen, Schug, and Acacia. If you take the Silverado Trail consider stopping at Clos Du Val, Stag's Leap, and Shafer.

Central Napa Valley - further north along SR 29, you reach the town of Yountville. Yountville is the home of Domaine Chandon champagne cellar, gourmet restaurant, and tasting room. While here the tasting is not free, the ambience, champagne and hors d'oeuvres are a delightful break. If you like sausages, visit the Sausage Factory for variations which are tasty as well as suitable for people with most dietary restrictions. Also in Yountville is the 1870 Visitor's Center, delightful shops in restored buildings. In the next ten miles between Yountville and St. Helena there are approximately 100 wineries. Just north is the town of Rutherford, home of many wonderful wineries (Grgich Hills, Beaulieu, Raymond, Hertz) and the world renowned Auberge Du Soleil restaurant. If you have never toured a winery, Mondavi is the place to stop. V. Sattui offers a pleasant pause with wine tasting, gourmet deli, and a Madeira to lock-up in your cellars. Ten minutes further north finds you in the town of St. Helena with even more wonderful wineries (Beringer, St. Clement, Krug with an excellent tour), shops and restaurants.

North Napa Valley - about three hours from San Francisco along SR 29, if you can travel without sampling the delights of this region, is Calistoga. If you have the time, the countryside is well worth the drive. Calistoga is known for its mineral and mud baths as well as for its sparkling waters. The Mount View Hotel offers a memorable stay or a meal.

Selected Points East

Twelve miles from San Francisco directly across the Bay Bridge are the towns of Oakland and Berkeley. Oakland is one of the oldest cities in California, an important manufacturing center and the world's second largest port. Oakland has some wonderful sightseeing gems which should not be missed including nine regional parks. Take I-580 to the Grand Street exit or take BART (Bay Area Rapid Transit, our local subway, to see Lake



Two Hours of the...



Merritt. This is the largest natural body of salt water in the world contained in one city. It is 155 acres including a national duck refuge. You can participate in the canoe or peddle boating or watch from the beautiful parks which surround the Lake. For children, there is Children's Fairyland which is a child sized depiction of fairytales complete with puppet shows and animals. Also near the Lake at 10th and Oak is the Oakland Museum. On the Third Floor is a permanent exhibition called "California Dreams" which is an incredible compilation of the stuff of which dreams are made.

Off the Broadway exit from I-880 is Jack London Square, a colorful waterfront area replete with turn of the century shopping and a favorite watering hole, the First and Last Chance Saloon. The Saloon was built in the late 1800's and the proprietor aided and watered Jack London in his early days. On the weekends, the Square area bustles with activity and entertainment.

The historic and lyrical Claremont Hotel is located off SR 24 at the Claremont exit. The Claremont Hotel, which fortunately survived the fire, is noted for its lavish and whimsical architecture. It boasts a fine, but expensive restaurant and bar with lovely views of San Francisco, the Bay Bridge, and the Golden Gate Bridge.

Just north of Oakland is Berkeley, home of the University of California Berkeley. Take the Bay Bridge to I-80 North and exit at University Avenue. The campus is beautiful and worth a visit for so many reasons: buildings designed by many of the top architects in the world; Sproul Plaza, home of the free speech movement; the Campanile, a carillon and viewing platform 307 feet tall; Lawrence Hall of Science, interactive exhibits on computing, telescopes, and laboratory exhibits on the cutting edge of science; the Botanical Garden, 34 acres containing 8,000 species of plants arranged by region including a Chinese Herb Garden; Lowie Museum of Anthropology, home of Ishi and the childhood playground for Ursula Kroeber LeGuin, author of the Earthsea Trilogy; and the University Art Museum. For film buffs, one block away from the University is the Pacific Film Archive which houses a huge collection of international and classic films. Showings are held nightly.

In addition, Berkeley has hundreds of fun shops and dining establishments for all tastes

and price levels. Above the University is Tilden Park with a working wooden merry-go-round, hiking trails, picnic areas, a lake for swimming, and a miniature farm. Berkeley is also the home of Takara Sake USA, Inc. Enjoy a slide show on the making of sake and taste their product

History buffs may wish to take a drive out to Pleasanton and Sunol via I-580 to I-680 South. The Pleasanton Hotel on Main Street was built in 1850 and is restored to its Victorian splendor. It serves a wonderful Sunday Brunch. Just south at I-680 and SR 84 in the township of Sunol is the Niles Canyon Railway, dedicated to preserving and restoring historic railroad equipment. Free train rides are provided on the first and third Sundays of each month.

The San Francisco Peninsula

The thirty miles south of San Francisco are bordered on one side by the Bay and on the other by the Pacific Ocean. In between are the coast ranges, a series of charming towns, and a beautiful and lush reservoir region. Three highways, US 101, I-280 and Highway 1, flow down the peninsula. I-280 is a beautiful drive that navigates down the green belt through the hills. Exit at Hickey Boulevard and take a tour of Rod McLellan's Acres of Orchids, one of the largest nurseries in the world. At the Edgewood exit of I-80 is the Pulgas Water Temple, the confluence of waters from the mountain reservoirs into a local reservoir housed in a Greco-Roman Temple. It provides a secluded picnic area and escape from the hectic world. Also off the Edgewood exit in Woodside is Filoli, the former estate of the Roth family of Matson shipping fame and seen in the opening scenes of "Dynasty". Tours are conducted through the house and extensive formal gardens by reservations.

Palo Alto is the site of Stanford University and the Stanford Linear Accelerator (SLAC). Tours of the university are available. The Museum's collections include one of the largest of Rodin's figures, the golden spike which completed the first transcontinental railroad, and a large assortment of Greek, Roman and Egyptian items. Tours of the two mile long high energy electron beam Accelerator are available by reservation. Palo Alto is also the home of Stanford Shopping Center, with deluxe stores and bubbling fountains.

Following Highway 1 from San Francisco past



CITY BY THE BAY

Pacifica and beside the magnificent ocean views from Devil's Slide leads you the unique tidepools of James V. Fitzgerald Marine Reserve in Moss Beach. For world famous jazz and classical performances in a relaxed seaside setting, visit the Bach Dancing & Dynamite Society in El Granada. Twenty miles south of the charming town of Half Moon Bay is Pigeon Point Lighthouse and Año Nuevo State Elephant Seal Reserve.

Further down Highway 1 on the coast is Santa Cruz, known as the original "Surf City". Built in 1868, Santa Cruz Beach Boardwalk is an old fashioned amusement park with a wooden rollercoaster dating from 1924 which ranks as one of the most exciting in the U.S. and a wooden merry-go-round dating from 1911. Santa Cruz has one of the remaining 21 missions founded by Father Junipero Serra in 1791 and a "Mystery Spot" where the laws of gravity seemingly do not apply.

Santa Cruz is located at the top of Monterey Bay. Monterey and Carmel are approximately two and a half hours from San Francisco via either US 101 or Highway 1. Monterey is the home of the Monterey Bay Aquarium, a modern wonder displaying local marine life; Cannery Row, site of John Steinbeck's novels; Fisherman's Wharf; and the Monterey Presidio. The Presidio was founded in 1770 and includes many historical sites and adobe buildings. Between Monterey and Carmel is Seventeen-Mile Drive, a beautiful stretch of beaches, the Lone Cypress, and the Witching Tree. Quaint Carmel was founded as an artists colony but maintains much of its original charm despite its many tourists. Further south lies the splendors of Big Sur.

These are only Some of the Many Varied and Unusual Attractions available to those with a sense of Adventure. Come to ConFrancisco and Spend a few Days Exploring the Wonders of the Bay Area.

For more information, write or call:
Sonoma County Convention & Visitors Bureau
637 First Street, Santa Rosa, CA 95404
707/545-1420

Napa Valley Tourist Bureau,
P.O. Box 3240, Yountville, CA 94599
707/944-1557

--Robin Berry



© Ruth Thompson

THE LIST OF THE MEMBERSHIP

Members by Country [May 29, 1992]

Terry's Dream	14
Australia	38
Belgium	4
Canada	65
Croatia	1
Denmark	3
Finland	7
France	4
Germany	37
United Kingdom	125
Ireland	1
Israel	3
Italy	3
Japan	13
Mexico	1
Netherlands	30
New Zealand	1
Norway	7
Poland	5
South Africa	1
Spain	5
Sweden	19
Switzerland	1
USA	2,646
Total:	3,034

Members by State [May 29, 1992]

AE	3	MO	15
AK	4	MS	4
AL	5	MT	1
AP	5	NC	4
AZ	44	NE	6
CA	1,117	NH	16
CO	31	NJ	45
CT	33	NM	14
DC	11	NV	8
DE	6	NY	169
FL	66	OH	35
GA	36	OK	13
HI	3	OR	59
IA	7	PA	49
ID	5	RI	4
IL	126	SC	3
IN	17	SD	1
KS	9	TN	13
KY	19	TX	58
LA	26	UT	8
MA	159	VA	56
MD	110	VT	1
ME	3	WA	89
MI	55	WI	30
MN	38	WV	6
		WY	1
		Total	2,646



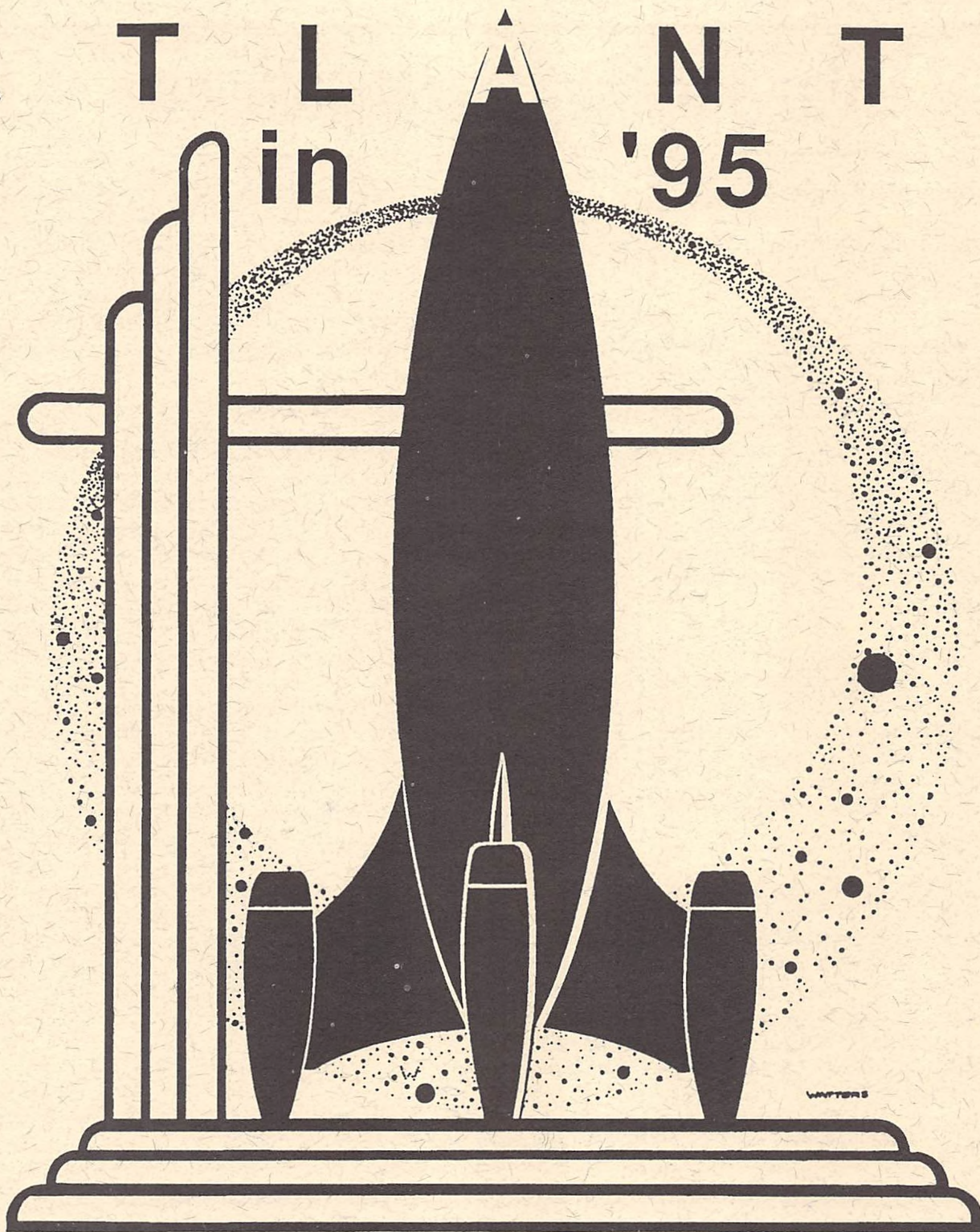
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- 01643A Bloom, David
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- 02115A Broadbent, David C.
Winchester, MA
- 02116A Brosz, Tom
Sunnyvale, CA
- 02117C Brosz, Tom, Child of
Sunnyvale, CA
- 02118A Brosz, Tom, Guest of
Sunnyvale, CA
- 02120A Brown, Rebecca M.
Boston, MA
- 02030A Cruickshank, Janet
Chicago, IL
- 02130A Dupree, Joseph H.
La Casa, CA
- 02132A Ellis, Bonnie
Freeport, FL
- 02133A Ellis, Steve
Freeport, FL
- 02144A Freeman, Beth
Minneapolis, MN
- 02155A Haster, David J.
Alexandria, VA
- 02156A Heistand, Bruce
Edward
Roanart Park, CA
- 00293S Henry, Paul A.
Houston, TX
- 02164A Kasprzak, James E.
Troy, NY
- 02167A Kersey, Terry L.
Inglewood, CA
- 02169A Koskie, Pamela J.
Lakewood, CA
- 01277A Lieven, Andre
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- 02178A Miller, Rosemary
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 - 02188A Pope, Suzanne Forest
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 - 02189A Powell, M.E.
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 - 02190A Powell, M.E., Guest of
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 - 02537A Reamy, Diane
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 - 00508S Renken, Jacquelyn D.
Houston, TX
 - 00545S Schafer, David
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 - 02196A Schofield, James D.
Lakewood, CO
 - 01226A Selinger, Gail
Van Nuys, CA
 - 02199A Sperske, Dineane
Oakland, CA
 - 02225S Teall, John
Sacramento, CA
 - 02232A Viramontes, DeeAnn
Martinez, CA
 - 02234A Walburger, Marlys C.
San Francisco, CA
 - 02430A Wicker, Guy
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 - 00678S Wikberg, Yvonne
Stockholm, Sweden
 - 00692S Wright, Debra
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 - 02242A Young, Candace E.
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A T L A N T A in '95



- Proven history of successful Worldcons and major regional conventions
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- Futuristic hotels
- Dozens of restaurants
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Atlanta in '95. Many of life's decisions are difficult. This isn't one of them.

Pre-Supporting \$5 / £3 Pre-Attending \$25 / £15 Atlanta in '95 Suite 1995 3277 Roswell Road Atlanta GA 30305

SEA LIONS RUN RAMPANT IN MARINA!

Weekend sailors flee in terror!

Seaways paralyzed by aquatic blubber!

Well... not quite.

Being a seacoast city, San Francisco has a lot to offer. To the west are Ocean Beach and the Cliff House. To the north and east are shipping piers, tourist attractions, and marinas. A neat thing is, the private marina: a series of docks, strung out from the land or pier in a sheltered section of water, for the sole purpose of providing landing for a number of small boats. For a fee, a boat owner can have access to his or her own dock, with the beautiful San Francisco Bay only a seawall away.

No system is perfect, of course. In January, 1990, the annual herring run was beginning off the coast of California. This naturally brought the sea lions along with it, since the run is a real handy feeding area. That year, however, some of the sea lions noticed one dock in a convenient marina, and decided they knew a good thing when they saw it.

The sea lions started to move in to K-Dock. Just a few at first, say 10 to 50, but soon their numbers grew to the neighborhood of 300. Some of the boat owners tried peaceful coexistence at first, but having to play "chicken" on a small dock against a few hundred pounds of blubber soon lost its charm. There was little to be done in the way of confrontation, since the sea lion enjoys a "protected species" status. Eventually all the human residents wound up relocating their boats elsewhere.

Of course, this caused great pandemonium. Boat owners were upset. Signs appeared on the locked gate to K-Dock, stating the dock was protected by guards with large teeth and fishy breath. Television news crews could frequently be sighted on the dock, with the cameramen urging the reporters to get "just a little closer" to the half-ton critters.

But -- again, of course -- the sea lions immediately became the newest sightseeing attraction.

People have seldom had an opportunity like this: to stand on a pier in San Francisco and watch a dock full of free, natural wildlife. The sea lions took their new-found fame in stride; they just continued to swim, sleep, bark, and play King of the Dock. At night, they went out for fish in the bay. Each species kept the proper respect for the other.

The management of the pier next door didn't mind the sea lions, either... that pier is Pier 39, one of the leading tourist attractions of San Francisco. The sea lions arrived only a few months after the 1989 Earthquake, which was still affecting the pier in the form of lackluster business. Their presence has been credited with attracting new crowds and revitalizing business for the merchants. The sea lions have been called a "godsend" by management and merchants.

Since then, any fears concerning whether or not the sea lions would ever leave have been settled; it looks like they're staying. There was a time last June when they left for mating season at the Channel Islands, but they were back in strength in August. Their current number exceeds 400. Pier 39 has even installed a few new floating docks, with more in the works. A program with the Marine Mammal Center is currently teaching visitors about California sea lions. Man and animal are living side-by-side in peace. And sea lions are still fascinating to watch.

Dave Clark

Anyone who's ever climbed the streets of San Francisco will appreciate the native's observation: "The wonderful thing about this city is that when you get tired, you can always lean against it."

Anonymous

...YOU WILL BE INTERESTED IN...

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 2867 A Adams, Frank
 2907 A Adler, Warren
 2908 A Adler, Warren,
 Guest of
 2905 A Aktiyoshi, Teruko J.
 2906 A Aktiyoshi, Teruko J.,
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 2599 A Alex, Manfred
 2970 A Alford, Stephanie
 2694 A Allcock, Phillip
 2772 A Allen, Jonathon R.
 2773 A Allen, Maureen
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As we've said "Glasgow is easy to get to". It is well served by Glasgow International Airport, with frequent flights from the US. Although we've not heard of many carriers using balloons in recent times, at least not for scheduled services.

Once in Glasgow our convention venue, the Scottish Exhibition and Conference Centre, is situated a short distance from the city centre and is well served by more conventional transport.

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 2857 A Haisley, Phil
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 2733 A Haldeman II, Jack C.
 2993 A Hall, David E.
 2632 A Hall, H. B.
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 2604 A Hannaford, Gwyneth G.
 2557 A Hansen, Amy
 1541 A Hansen, Marcie
 2629 A Hardin, Rick
 2580 A Harper, Marianne
 2581 A Harper, Matt
 2646 A Harris, Arlene C.
 2921 A Harrison, Henry C.
 2750 A Harsh, David
 2751 A Harsh, Marie
 2977 A Hauksdottir, Carolly
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 2943 A Heisler, Daniel R.
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 2831 S Henley, Robert, Guest of
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 1471 A Knaak, Richard A.
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 2865 A Maki, Noriko
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 2503 A Mallon Jr., Fred W.
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 2808 S Peterson, Polly Jo
 2686 A Phillips, Evan G.
 2547 A Pitzak, Marvin
 3011 K Plamondon, Danny

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 2666 A Pruyne, Elizabeth
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52 World

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